### Nonlinearly Weighted First-order Regression for Denoising MC Renderings





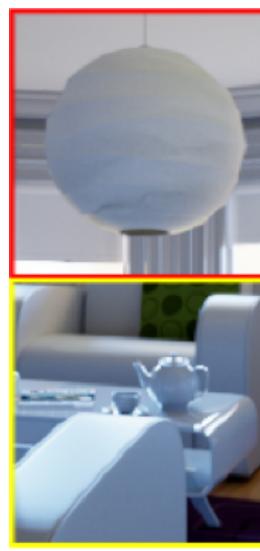
Benedikt Bitterli Fabrice Rousselle Bochang Moon José A. Iglesias-Guitián Kenny Mitchell David Adler Wojciech Jarosz Jan Novák







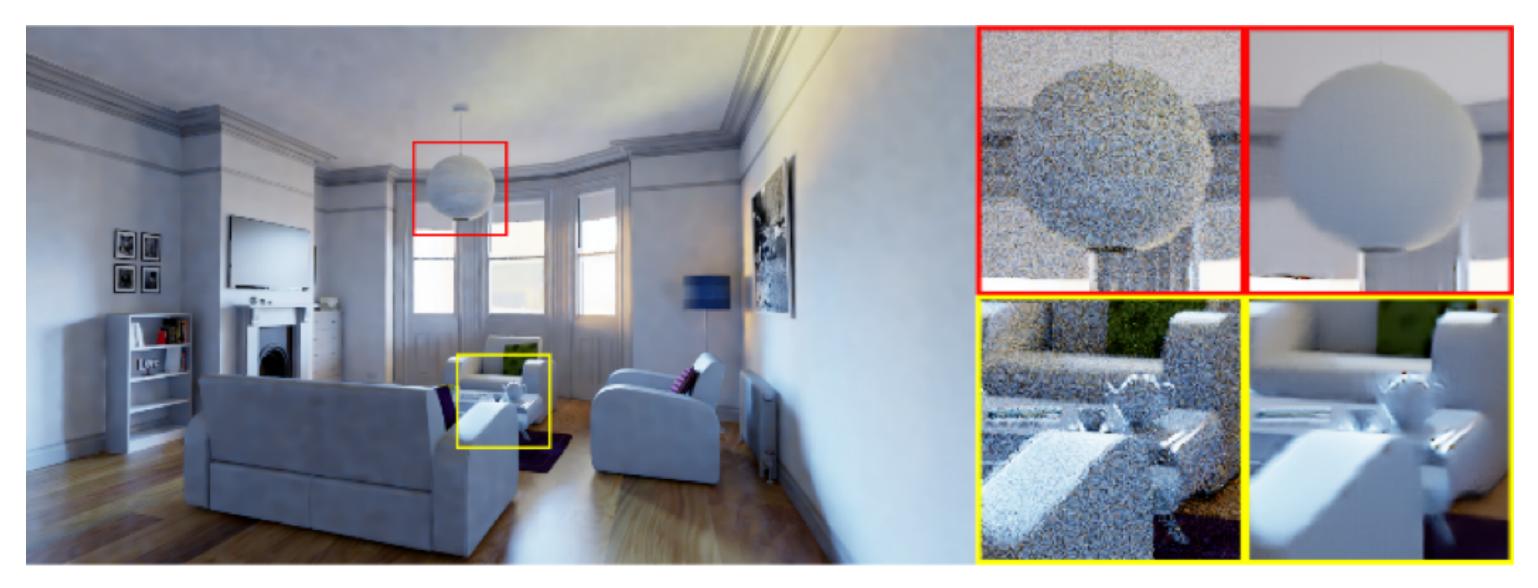
Input





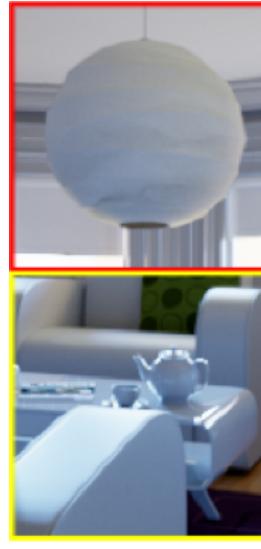


### RHF Delbracio et al. [2014]



Input

RHF







RHF Delbracio et al. [2014]

# RDFC

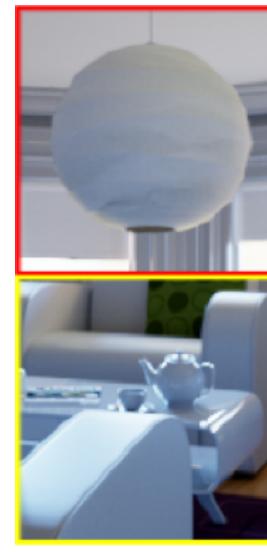


### Rousselle et al. [2013]

Input

RHF

RDFC

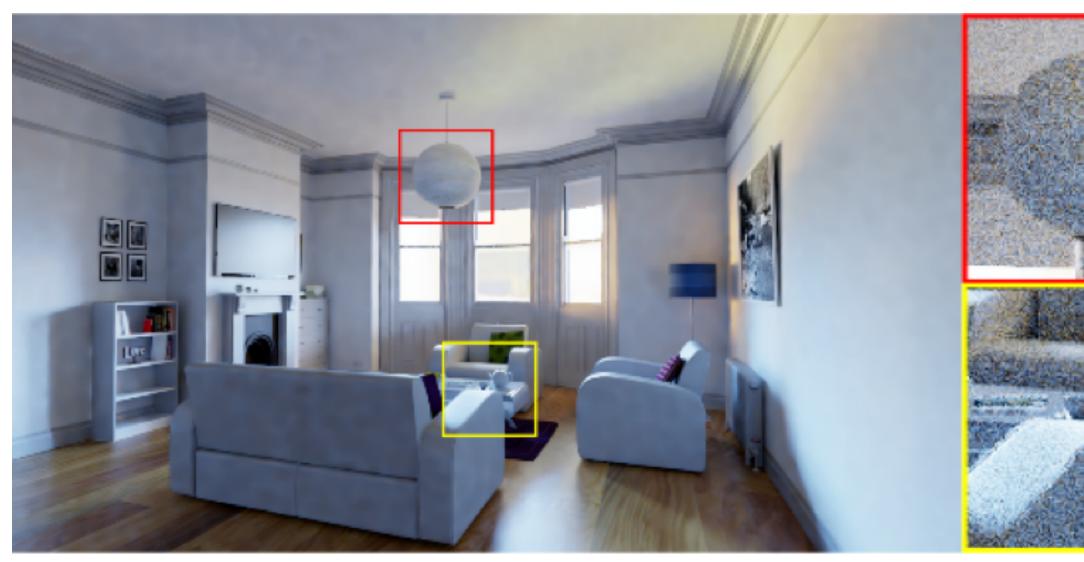






RHF Delbracio et al. [2014]

### RDFC Rousselle et al. [2013]



### **WLR** Moon et al. [2014]

RDFC WLR Reference Input RHF





# **Evaluation Criteria**

### Essential

- Effectiveness significant noise reduction
- Predictability no manual tuning
- Stability flicker-free results



# **Evaluation Criteria**

### Essential

- Effectiveness significant noise reduction
- Predictability no manual tuning
- Stability flicker-free results

### **Required for Production** Ease of adoption – no intrusive or expensive changes Speed – significantly faster than rendering Memory – significantly less than rendering



## No Silver Bullet

### RHF Too blurry, needs manual tuning





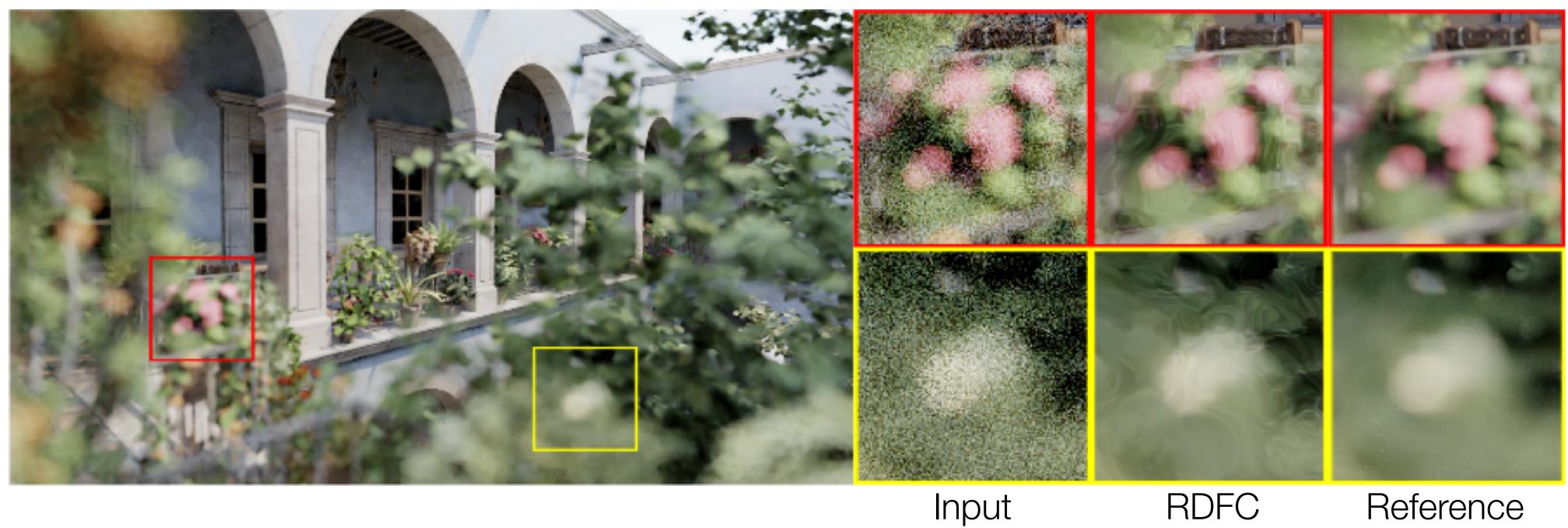
Reference

Input

### RHF

## No Silver Bullet

### RDFC Banding artifacts



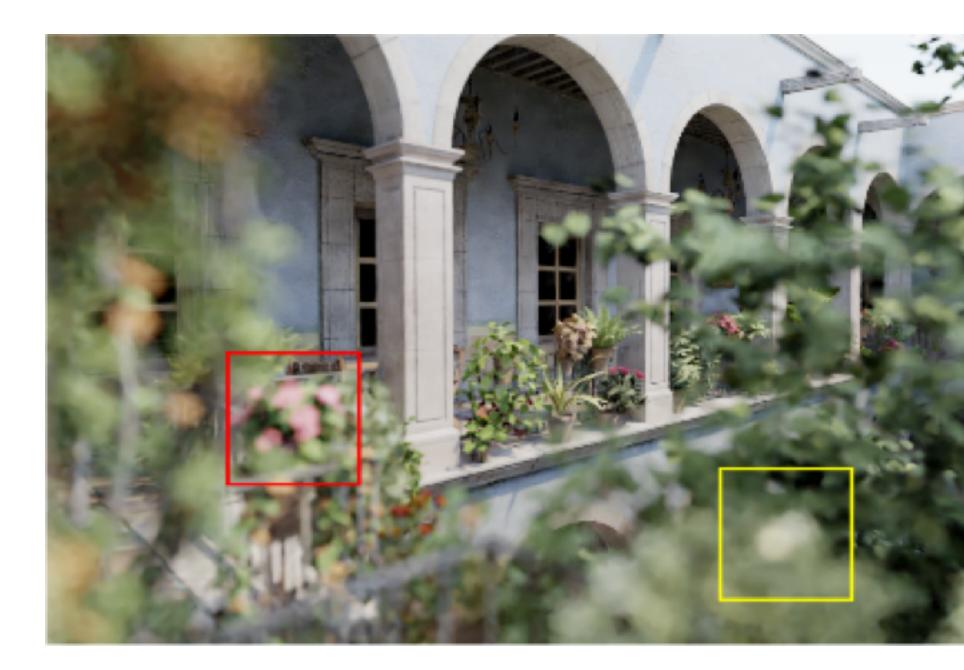


Input

RDFC

## No Silver Bullet

### WLR Residual noise





Input

### WLR

# Methodology

**Theoretical analysis** – how are previous filters related **Comparative analysis** – how do previous filters perform **New design** – how can we combine the strengths of previous filters





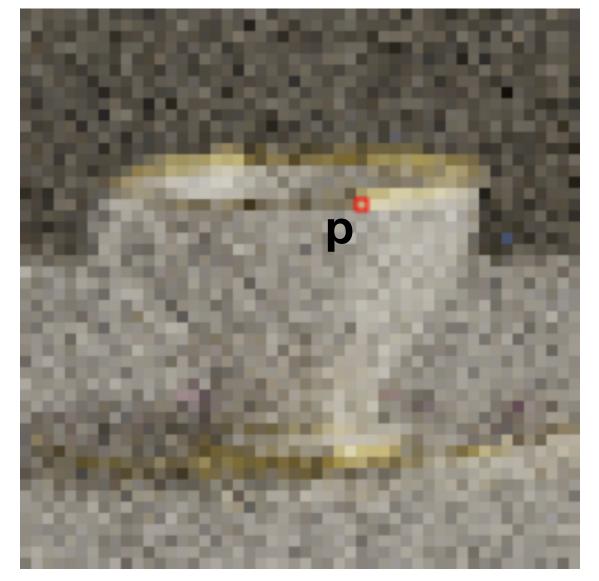
### 256'000 spp



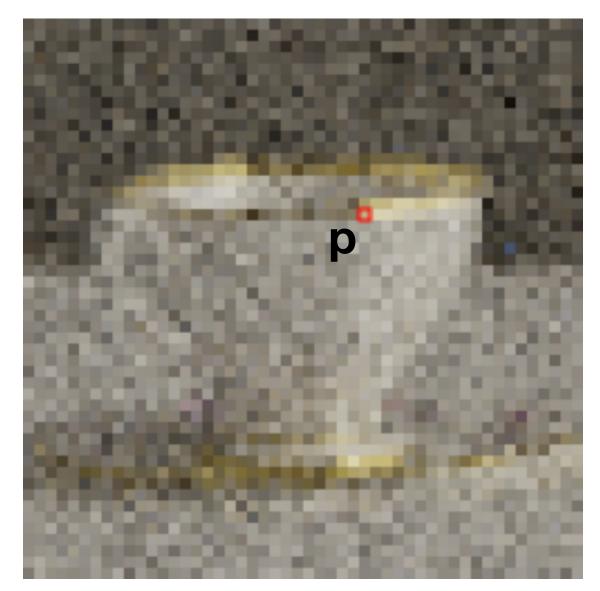






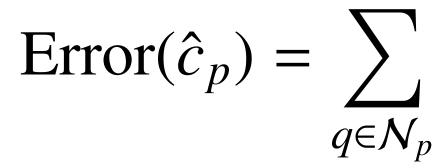


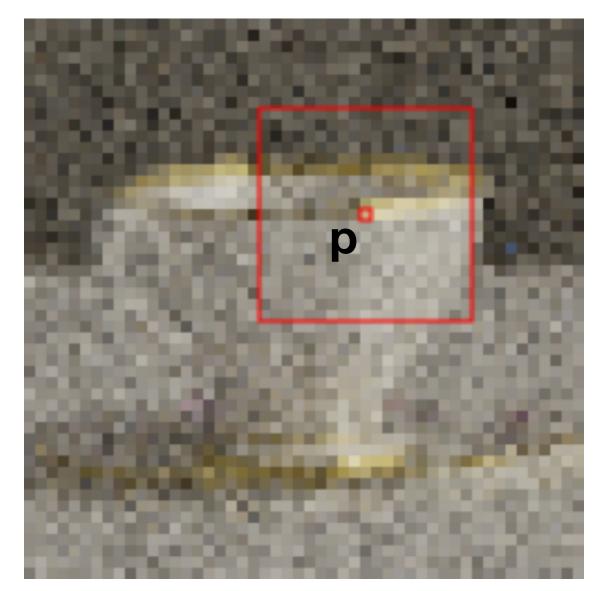
### All filters perform a regression to minimize $\operatorname{Error}(\hat{c}_p) =$





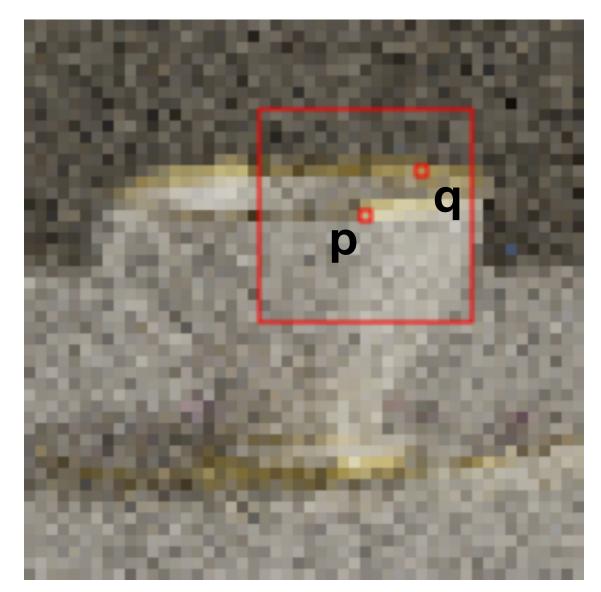
# All filters perform a regression to minimize





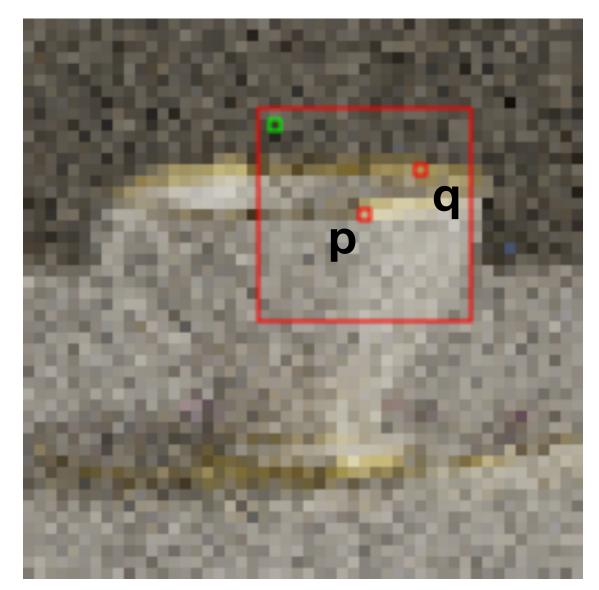


# All filters perform a regression to minimize $\operatorname{Error}(\hat{c}_p) = \sum_{q \in \mathcal{N}_p} (c_q - \tilde{m}_{\mathbf{x}}(p,q))^2$





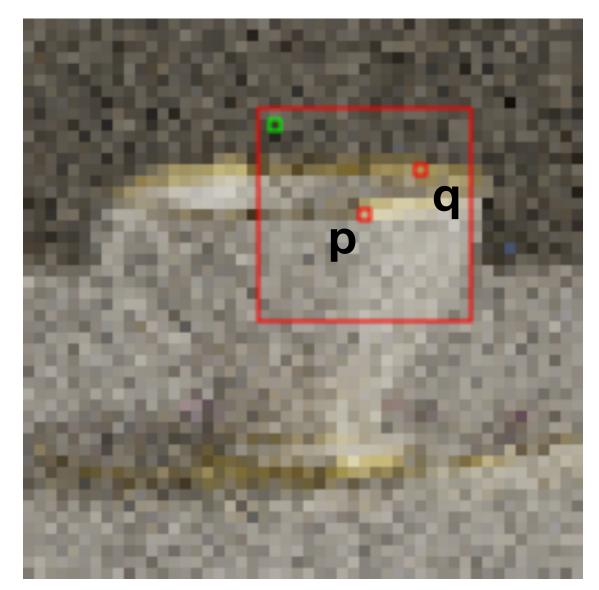
# All filters perform a regression to minimize $\operatorname{Error}(\hat{c}_p) = \sum_{q \in \mathcal{N}_p} (c_q - \tilde{m}_{\mathbf{x}}(p,q))^2 \, \tilde{w}_{\mathbf{x}}(p,q)$





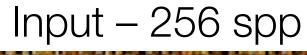
# All filters perform a regression to minimize $\operatorname{Error}(\hat{c}_p) = \sum_{q \in \mathcal{N}_p} (c_q - \tilde{m}_{\mathbf{x}}(p,q))^2 \, \tilde{w}_{\mathbf{x}}(p,q)$

### What *model* and *weights*?





General: Error $(\hat{c}_p) = \sum_{q \in \mathcal{N}_p} (c_q - \tilde{m}_{\mathbf{x}}(p,q))^2 \tilde{w}_{\mathbf{x}}(p,q)$ 



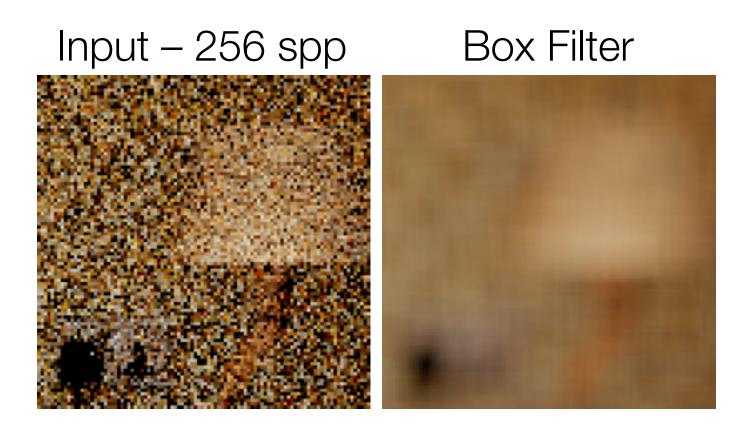








General: Error $(\hat{c}_p) = \sum_{q \in \mathcal{N}_p} (c_q - \tilde{m}_{\mathbf{x}}(p,q))^2 \tilde{w}_{\mathbf{x}}(p,q)$ 











General: Error(
$$\hat{c}_p$$
) =  $\sum_{q \in N_p} (c_q - \tilde{m}_{\mathbf{x}}(p, q))$ 

Box: 
$$\operatorname{Error}(\hat{c}_p) = \sum_{q \in \mathcal{N}_p} (c_q - \hat{c}_p)^2$$

 $(p,q)^2 \tilde{w}_{\mathbf{X}}(p,q)$ 









General: Error(
$$\hat{c}_p$$
) =  $\sum_{q \in N_p} (c_q - \tilde{m}_{\mathbf{x}}(p, q))$ 

Box: 
$$\operatorname{Error}(\hat{c}_p) = \sum_{q \in \mathcal{N}_p} (c_q - \hat{c}_p)^2$$



 $)^2 \tilde{w}_{\mathbf{x}}(p,q)$ 

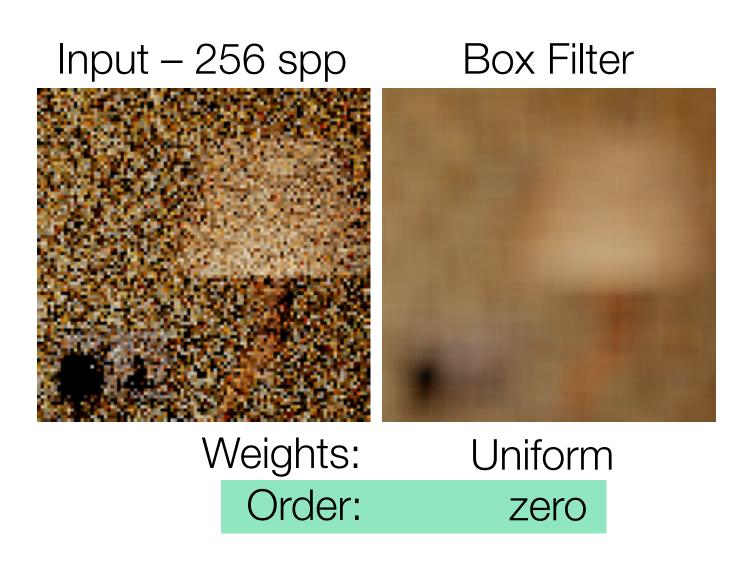






General: Error(
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) =  $\sum_{q \in N_p} (c_q - \tilde{m}_{\mathbf{x}}(p,q))$ 

Box: 
$$\operatorname{Error}(\hat{c}_p) = \sum_{q \in \mathcal{N}_p} (c_q - \hat{c}_p)^2$$



 $)^2 \tilde{w}_{\mathbf{x}}(p,q)$ 





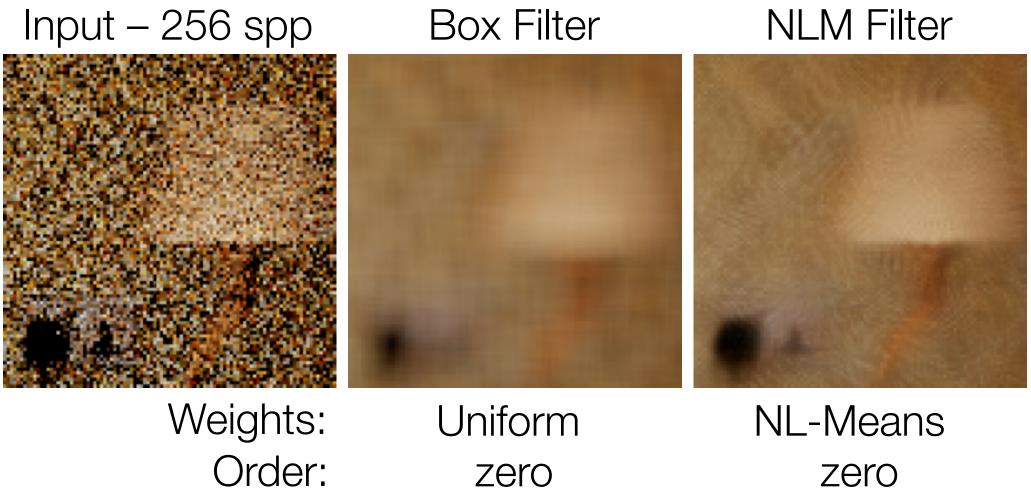




### Filtering Framework — NLM [Rousselle et al. 2012] Based on the Non-Local Means filter of Buades et al. [2005]

General: Error(
$$\hat{c}_p$$
) =  $\sum_{q \in N_p} (c_q - \tilde{m}_{\mathbf{x}}(p,q))$ 

NLM: 
$$\operatorname{Error}(\hat{c}_p) = \sum_{q \in \mathcal{N}_p} (c_q - \hat{c}_p)^2 \, \tilde{w}_{\mathbf{x}}(p)$$
  
 $\mathbf{x} = \{ \text{Color} \}$ 



zero

zero

 $)^2 \tilde{w}_{\mathbf{X}}(p,q)$ 







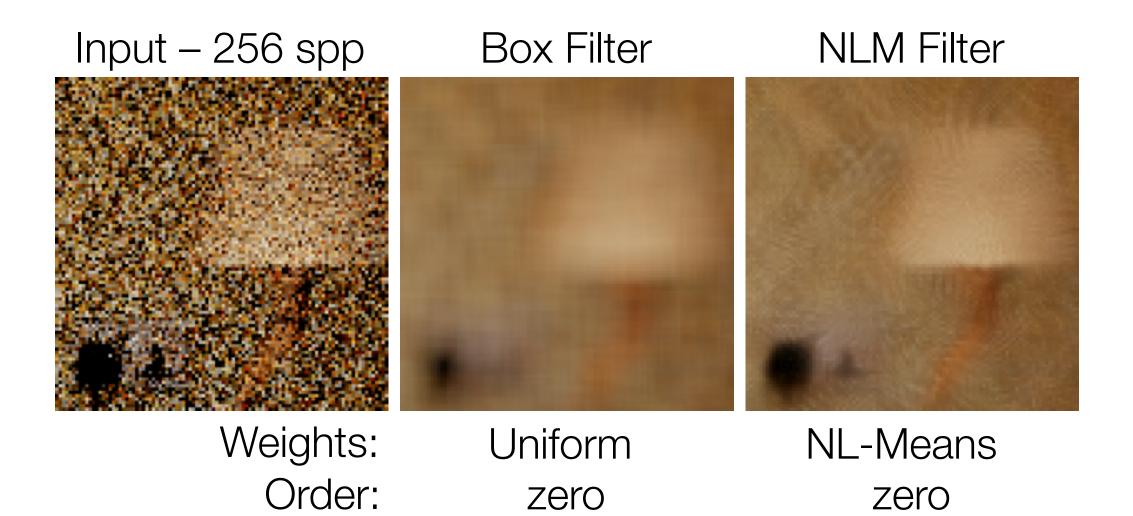




## Filtering Framework — RDFC [Rousselle et al. 2013]

General: Error(
$$\hat{c}_p$$
) =  $\sum_{q \in N_p} (c_q - \tilde{m}_{\mathbf{x}}(p, q))$ 

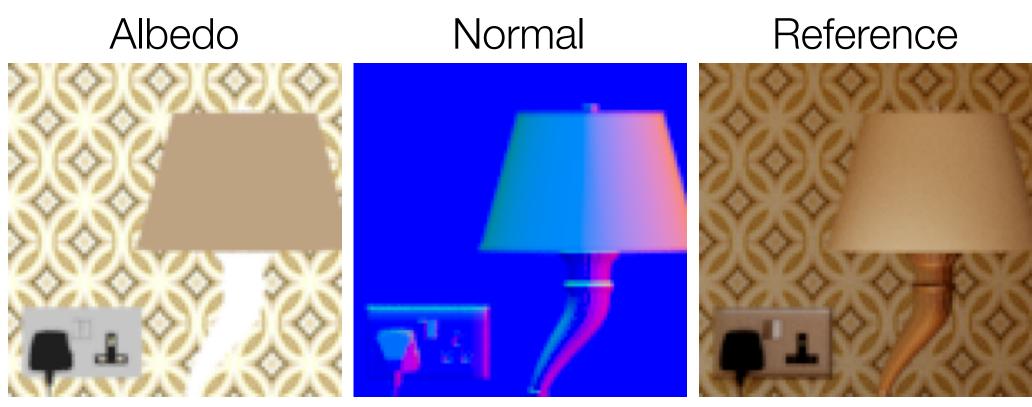
RDFC: Error
$$(\hat{c}_p) = \sum_{q \in \mathcal{N}_p} (c_q - \hat{c}_p)^2 \tilde{w}_{\mathbf{x}}(p)$$
  
 $\mathbf{x} = \{\text{Color}, \text{Albedo, Normal, ...}\}$ 





 $(\tilde{w}_{\mathbf{x}}(p,q))^2 \tilde{w}_{\mathbf{x}}(p,q)$ 

(p,q)





# Filtering Framework — RDFC [Rousselle et al. 2013]

General: Error(
$$\hat{c}_p$$
) =  $\sum_{q \in N_p} (c_q - \tilde{m}_{\mathbf{x}}(p, q))$ 

RDFC: Error
$$(\hat{c}_p) = \sum_{q \in \mathcal{N}_p} (c_q - \hat{c}_p)^2 \tilde{w}_{\mathbf{x}}(p)$$
  
 $\mathbf{x} = \{\text{Color}, \text{Albedo, Normal, ...}\}$ 





 $(\tilde{w}_{\mathbf{x}}(p,q))$ 

(p,q)

zero

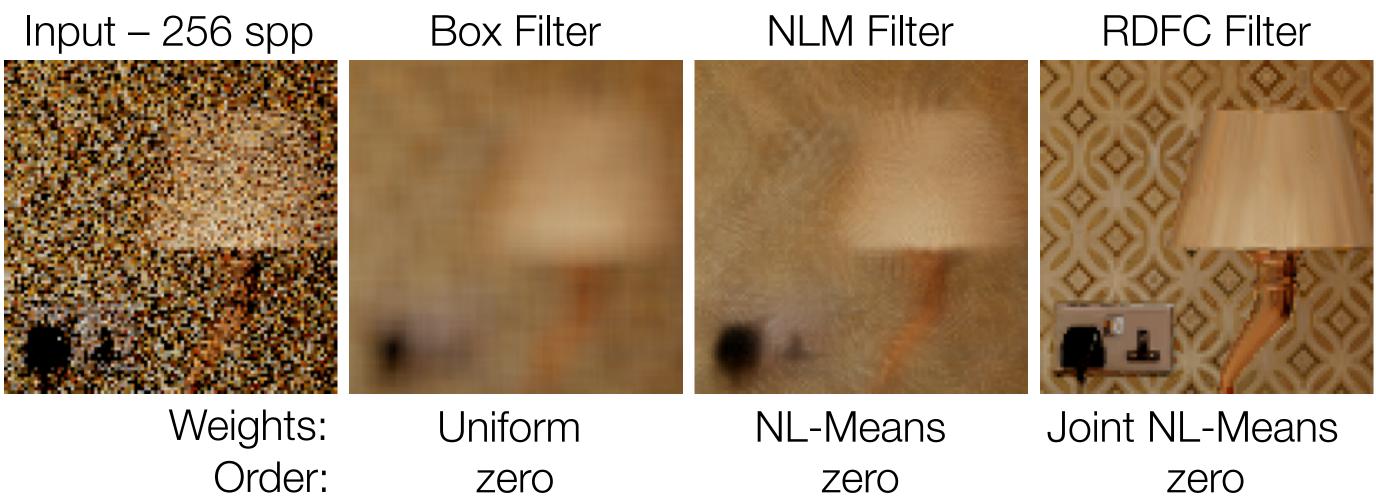


# Filtering Framework — RDFC [Rousselle et al. 2013]

General: Error(
$$\hat{c}_p$$
) =  $\sum_{q \in N_p} (c_q - \tilde{m}_{\mathbf{x}}(p, q))$ 

RDFC: Error
$$(\hat{c}_p) = \sum_{q \in \mathcal{N}_p} (c_q - \hat{c}_p)^2 \tilde{w}_{\mathbf{x}}(p)$$

 $\mathbf{x} = \{\text{Color}, \text{Albedo}, \text{Normal}, ...\}$ 

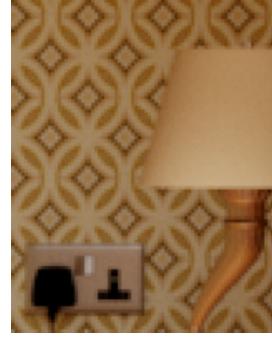




 $)^2 \tilde{w}_{\mathbf{X}}(p,q)$ 

(p,q)

zero





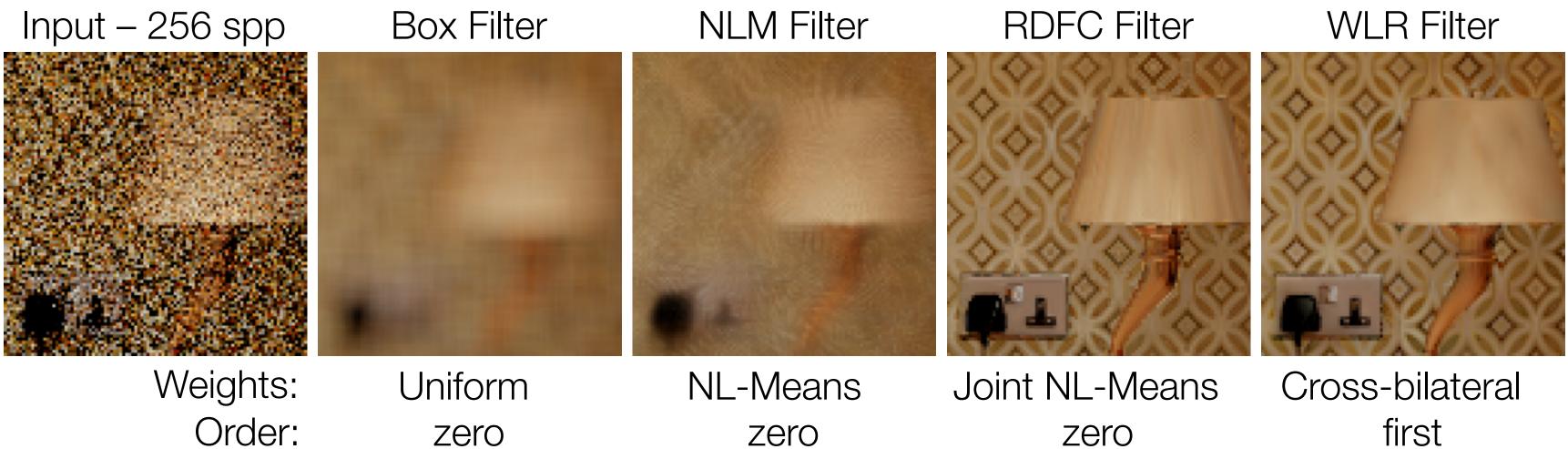


## Filtering Framework — WLR [Moon et al. 2014]

General: Error(
$$\hat{c}_p$$
) =  $\sum_{q \in N_p} (c_q - \tilde{m}_{\mathbf{x}}(p, q))$ 

WLR: Error
$$(\hat{c}_p) = \sum_{q \in \mathcal{N}_p} (c_q - \hat{c}_p - \nabla \hat{c}_p)$$
  
 $\mathbf{x} = \{ \frac{\text{Color}}{\text{Color}}, \text{Albedo, Normal, ...} \}$ 

zero



zero

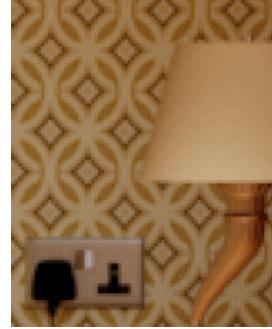


 $)^2 \tilde{w}_{\mathbf{X}}(p,q)$ 

 $(\mathbf{x}_q - \mathbf{x}_p))^2 \tilde{w}_{\mathbf{x}}(p,q)$ 

zero









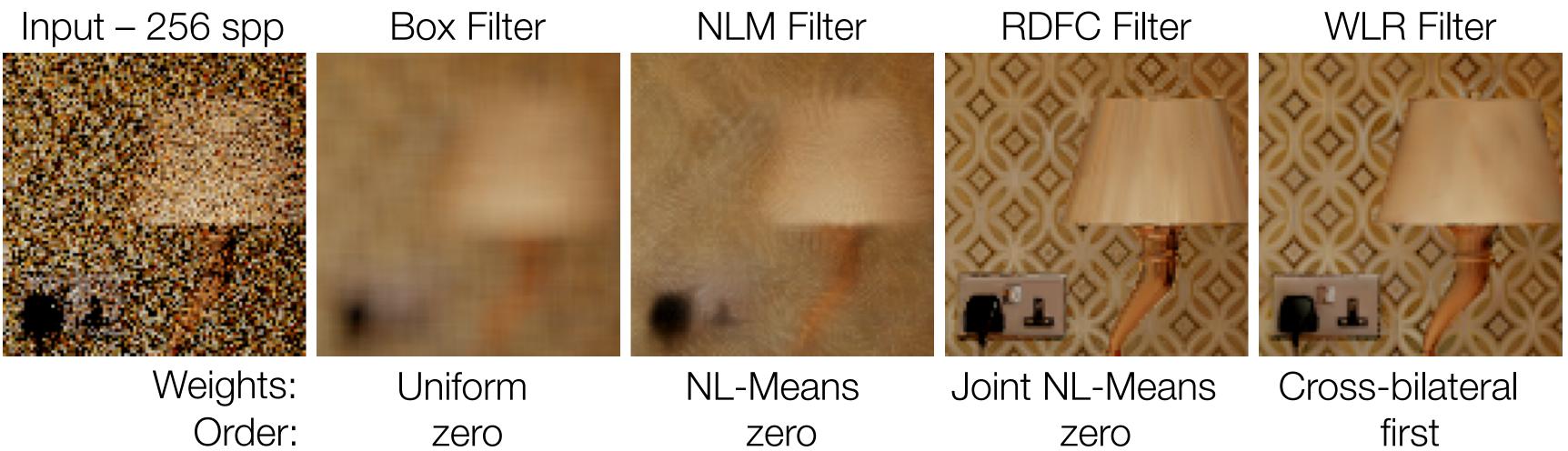
## Filtering Framework — WLR [Moon et al. 2014]

General: Error(
$$\hat{c}_p$$
) =  $\sum_{q \in N_p} (c_q - \tilde{m}_{\mathbf{x}}(p, q))$ 

WLR: 
$$\operatorname{Error}(\hat{c}_p) = \sum_{q \in \mathcal{N}_p} (c_q - \hat{c}_p - \nabla \hat{c}_p)$$

zero

 $\mathbf{x} = \{ \frac{\text{Color}}{\text{Color}}, \text{Albedo}, \text{Normal}, \dots \}$ 





 $)^2 \tilde{w}_{\mathbf{X}}(p,q)$ 

 $(\mathbf{x}_q - \mathbf{x}_p))^2 \tilde{w}_{\mathbf{x}}(p,q)$ 

zero









# Filtering Framework — Proposed Filter

General: Error(
$$\hat{c}_p$$
) =  $\sum_{q \in N_p} (c_q - \tilde{m}_{\mathbf{x}}(p, q))$ 

WLR: 
$$\operatorname{Error}(\hat{c}_p) = \sum_{q \in \mathcal{N}_p} (c_q - \hat{c}_p - \nabla \hat{c}_p)$$

 $\mathbf{x} = \{ \frac{\text{Color}}{\text{Albedo, Normal, ...}} \}$ 



 $)^2 \tilde{w}_{\mathbf{X}}(p,q)$ 

 $(\mathbf{x}_q - \mathbf{x}_p))^2 \tilde{w}_{\mathbf{y}}(p,q)$ 

### $\mathbf{y} = \{\text{Color}\}$

zero

first

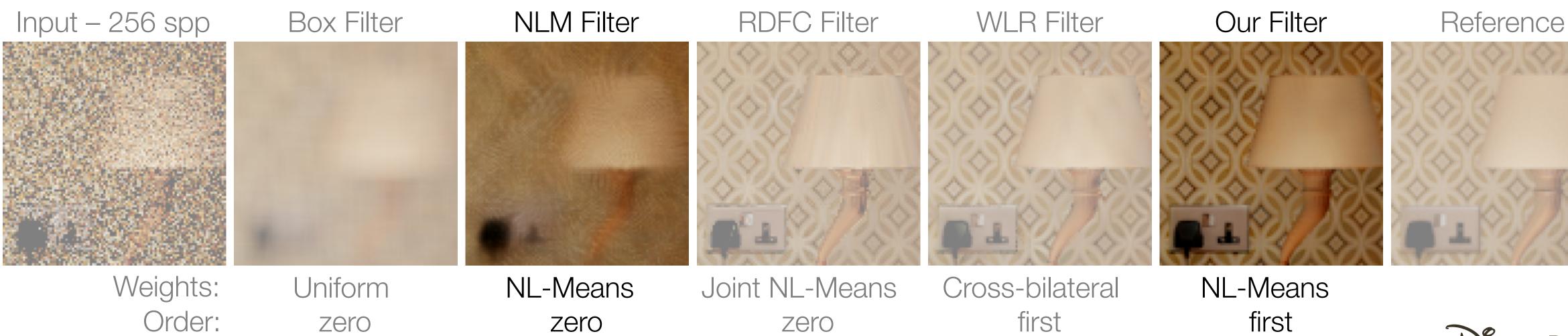


# Filtering Framework — Proposed Filter

General: Error(
$$\hat{c}_p$$
) =  $\sum_{q \in \mathcal{N}_p} (c_q - \tilde{m}_{\mathbf{x}}(p, q))$ 

WLR: 
$$\operatorname{Error}(\hat{c}_p) = \sum_{q \in \mathcal{N}_p} (c_q - \hat{c}_p - \nabla \hat{c}_p \cdot (\mathbf{x}_q - \mathbf{x}_p))^2 \, \tilde{w}_{\mathbf{y}}(p,q)$$

 $\mathbf{x} = \{ \frac{\text{Color}}{\text{Albedo, Normal}}, \dots \}$ 



 $)^2 \tilde{w}_{\mathbf{X}}(p,q)$ 

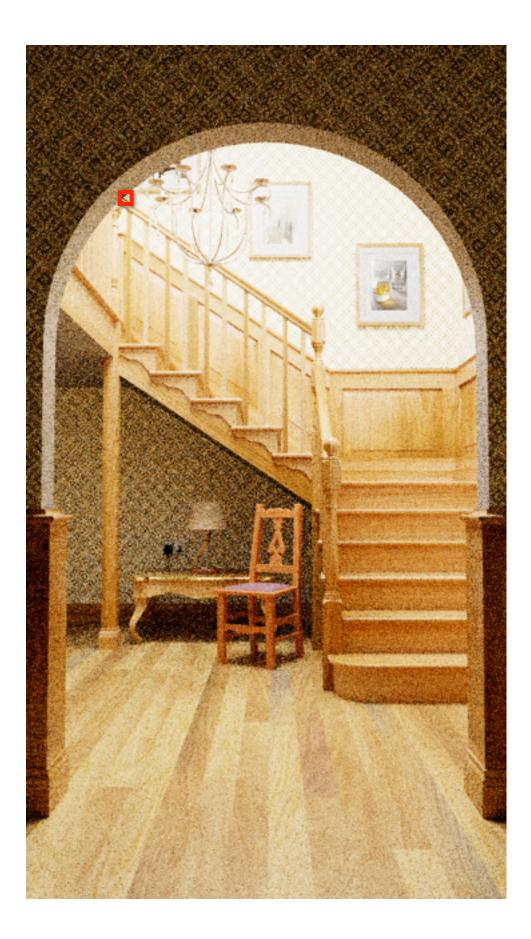
 $\mathbf{y} = \{\text{Color}\}$ 

zero

first













variance



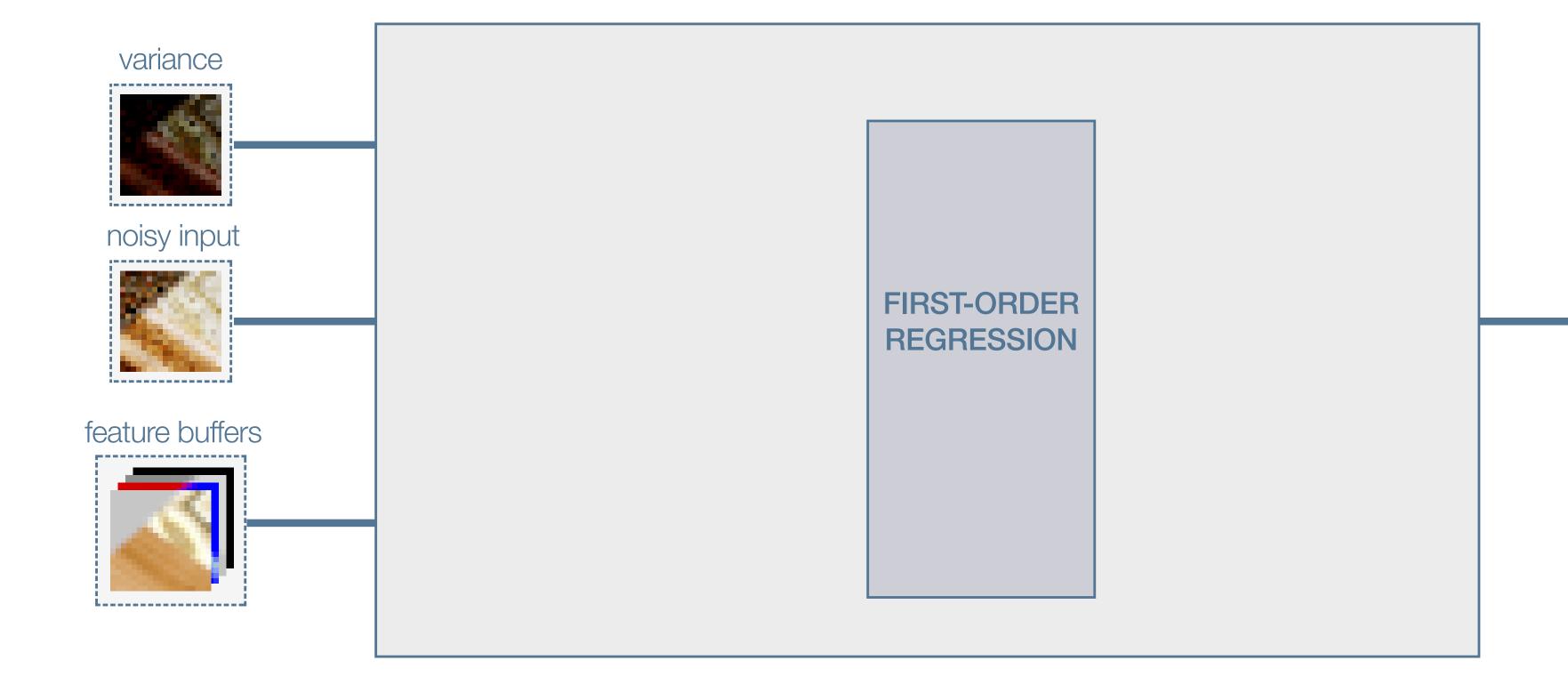
noisy input



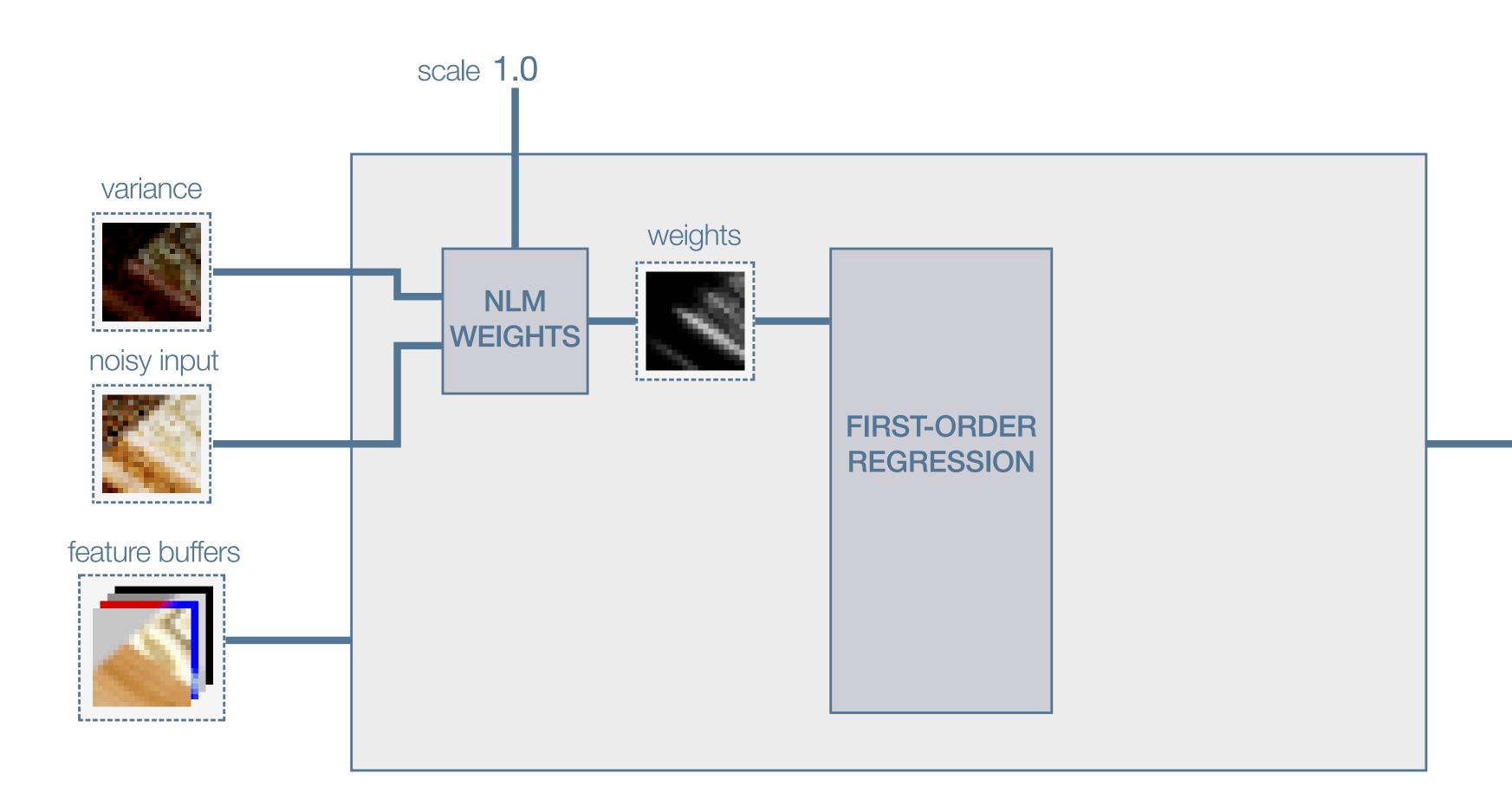
feature buffers



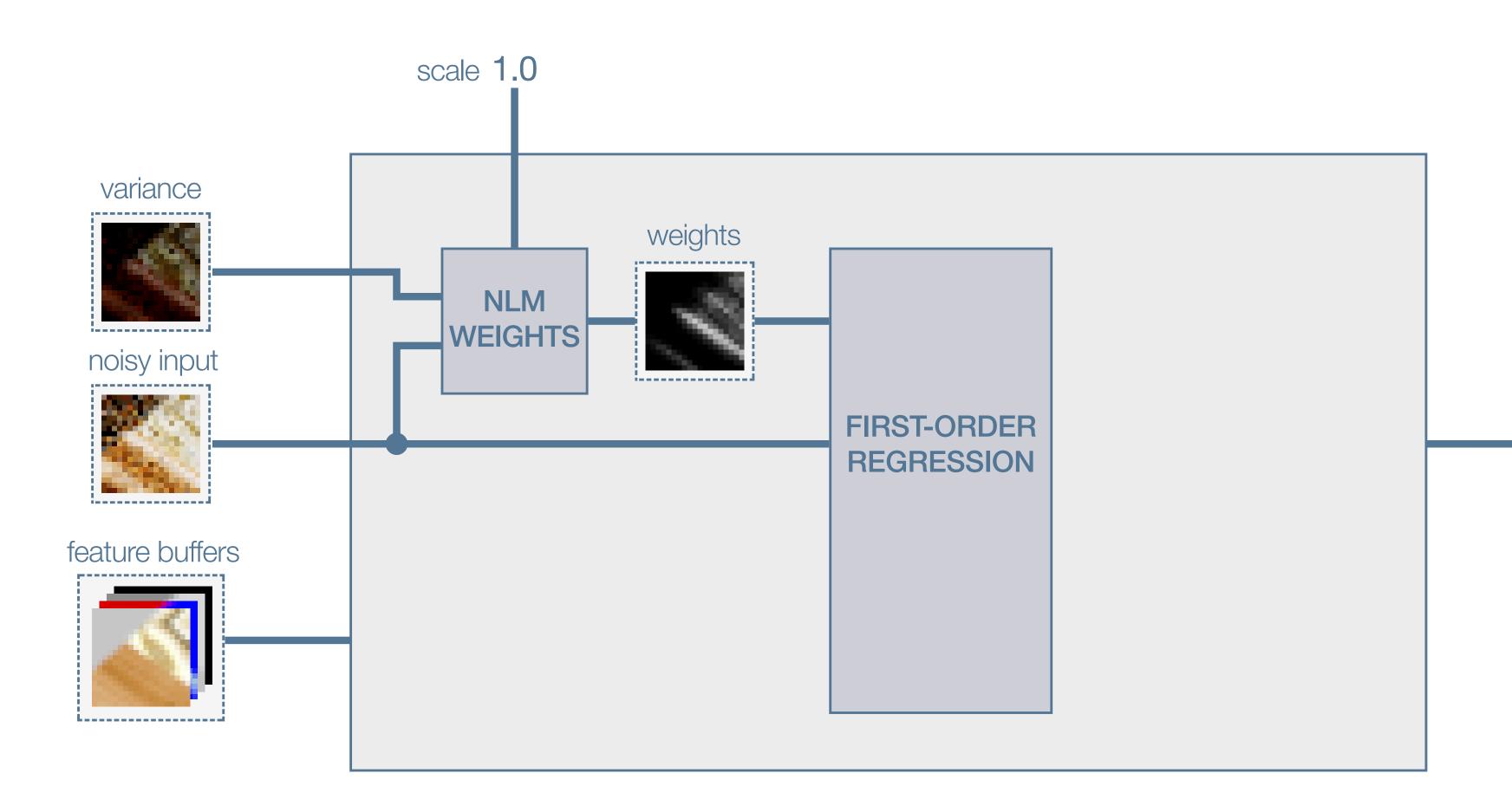




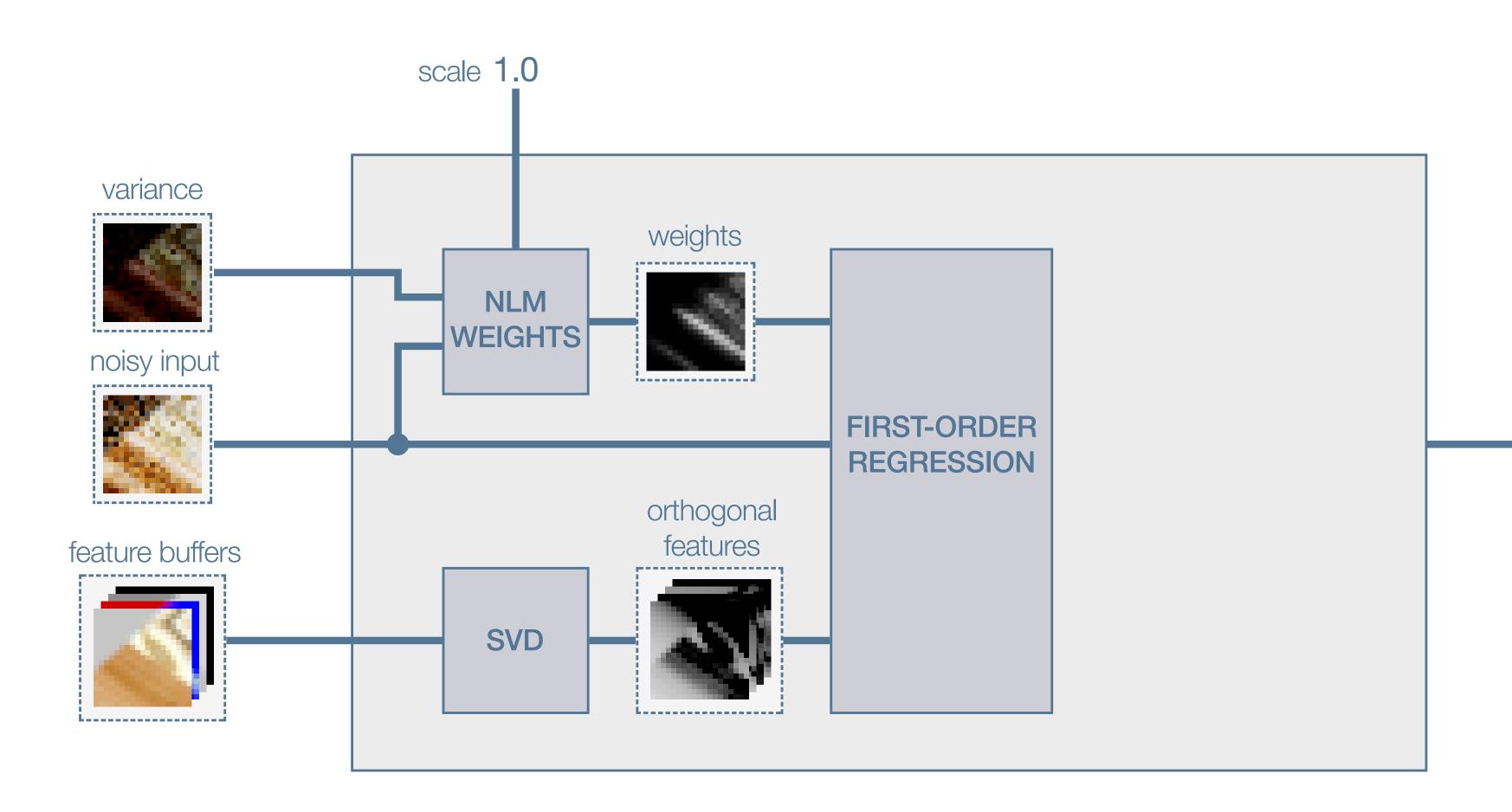




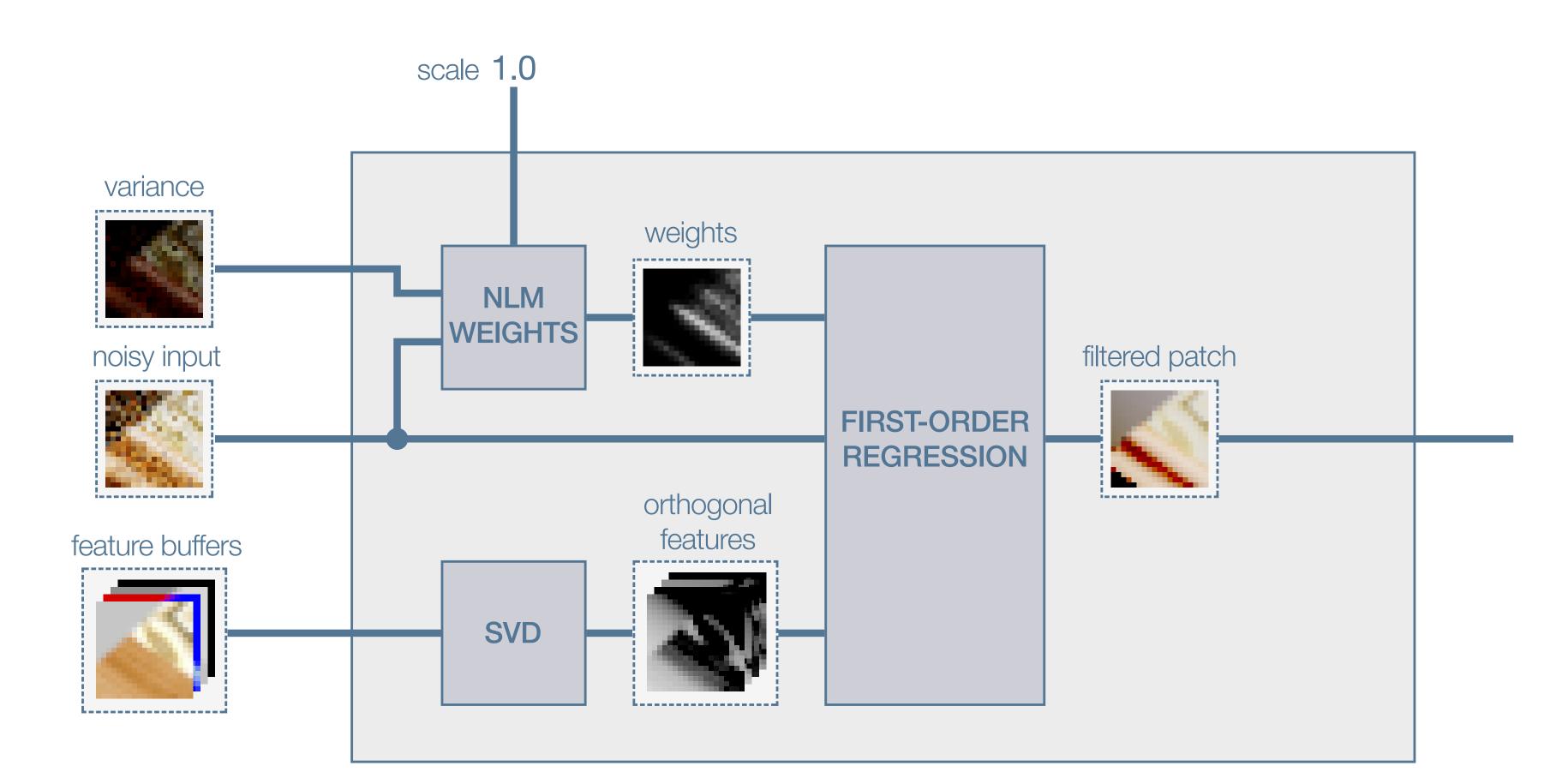




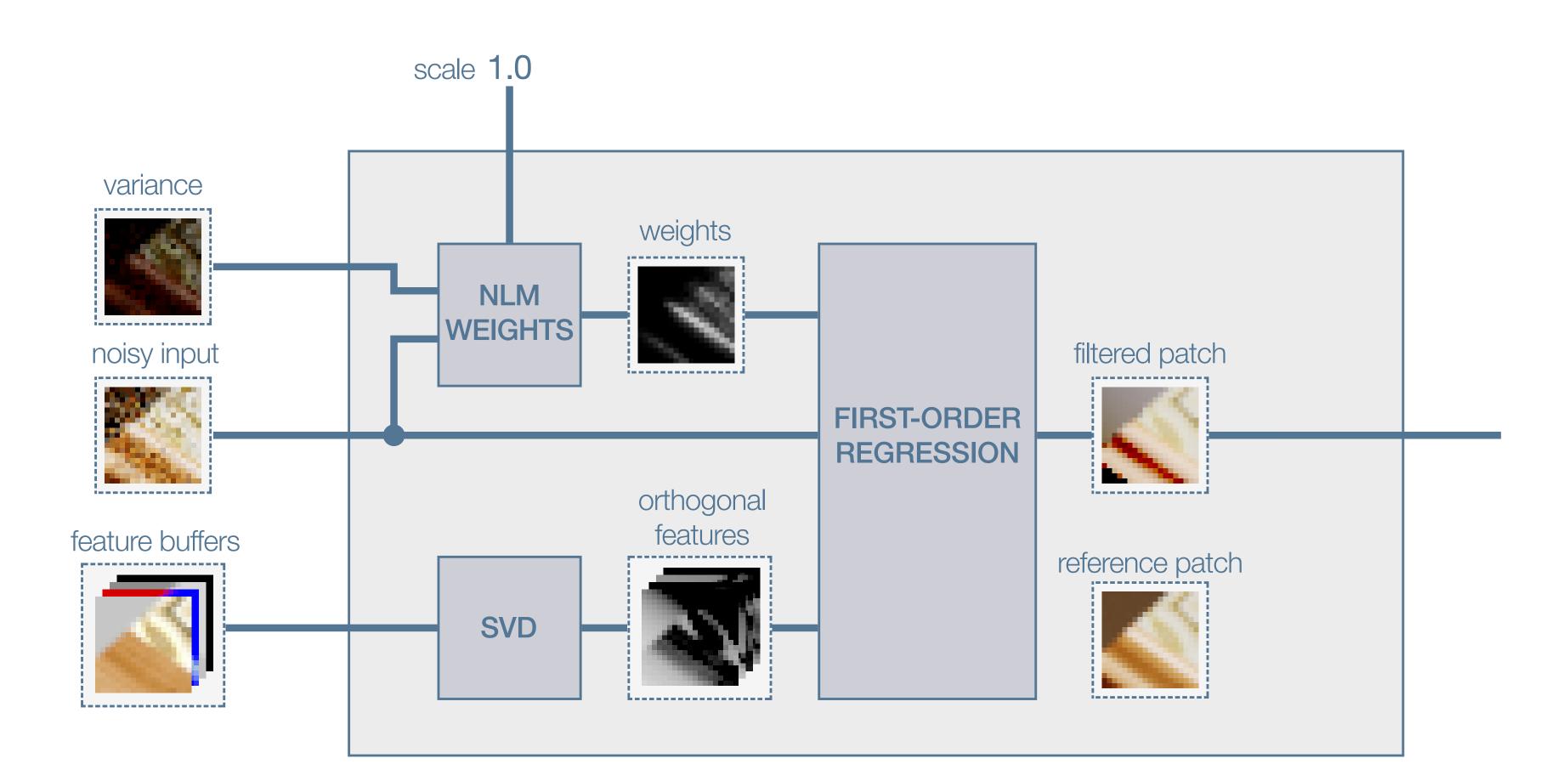




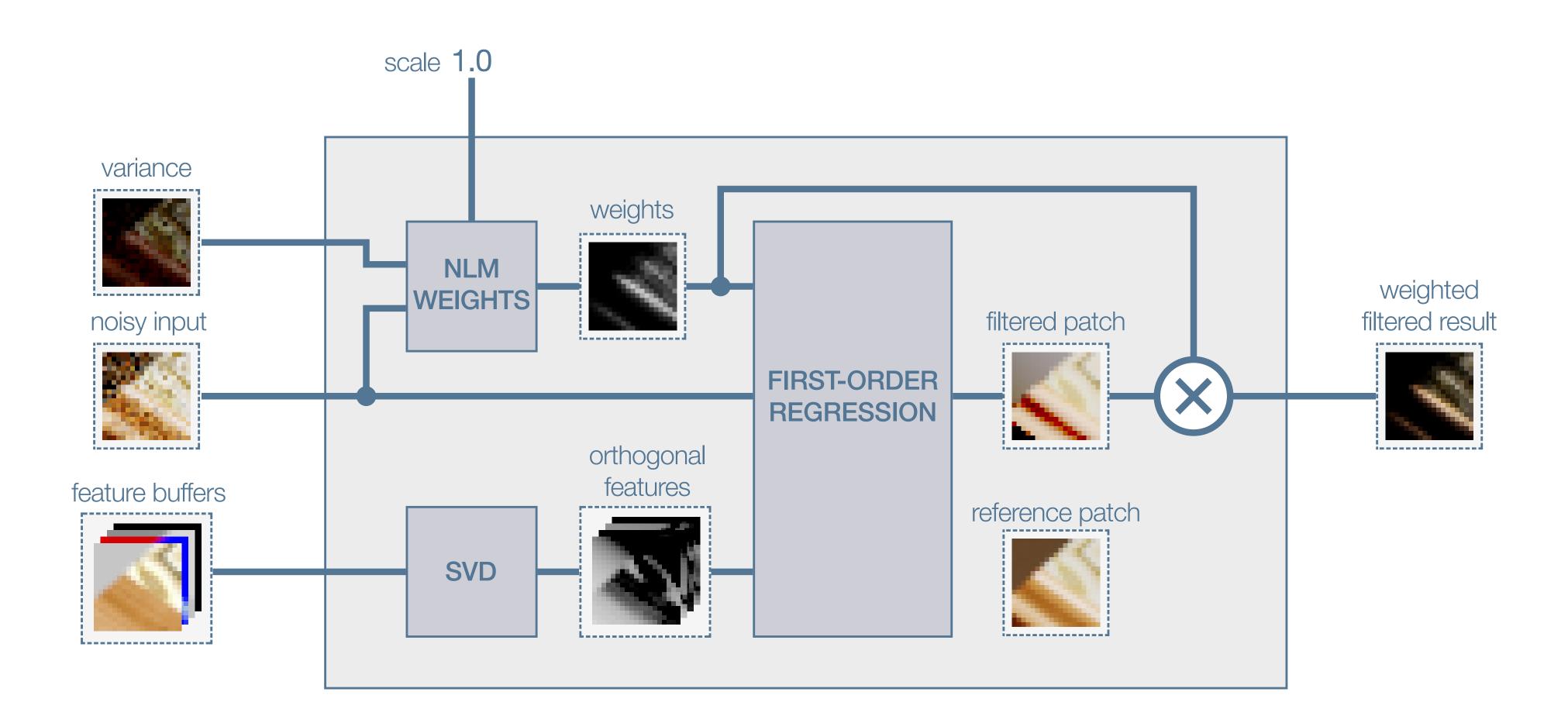




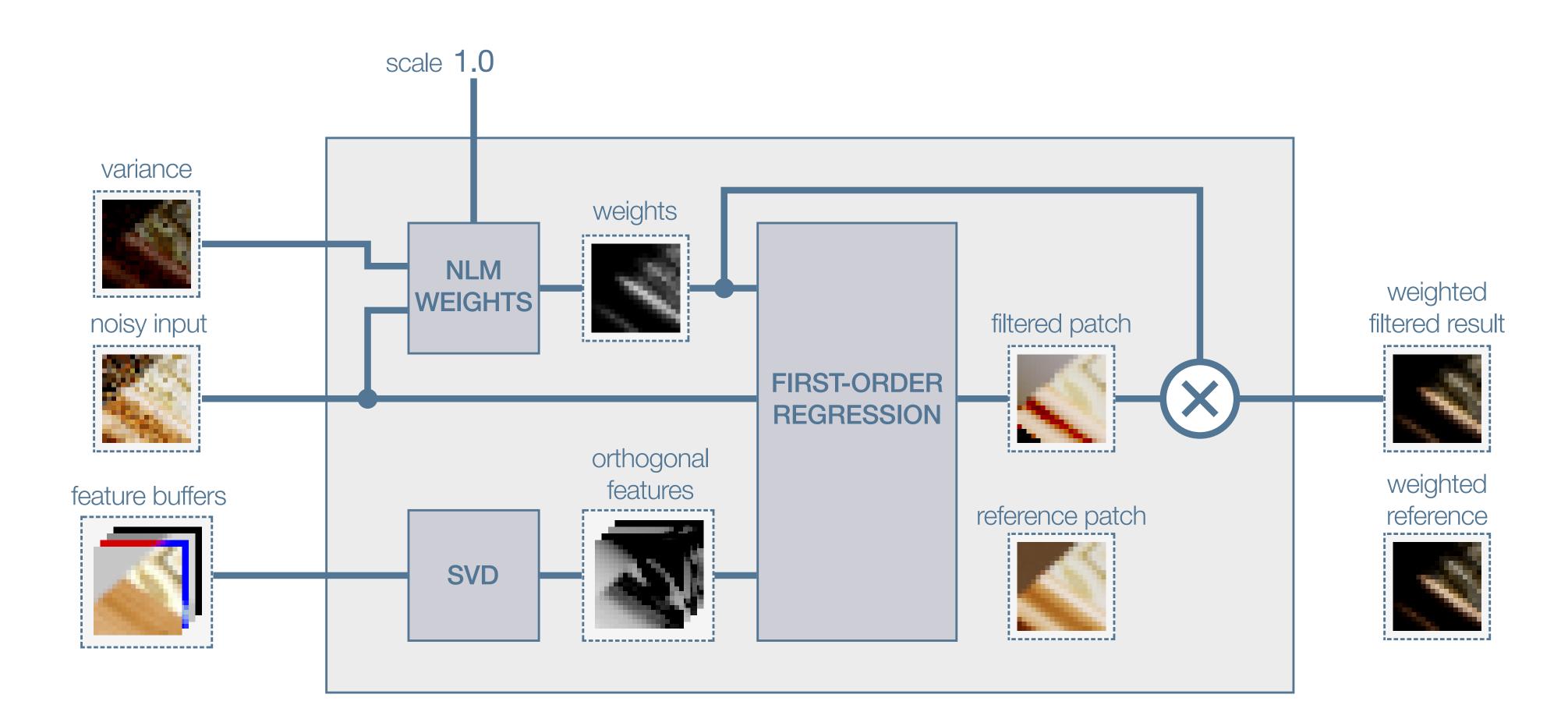






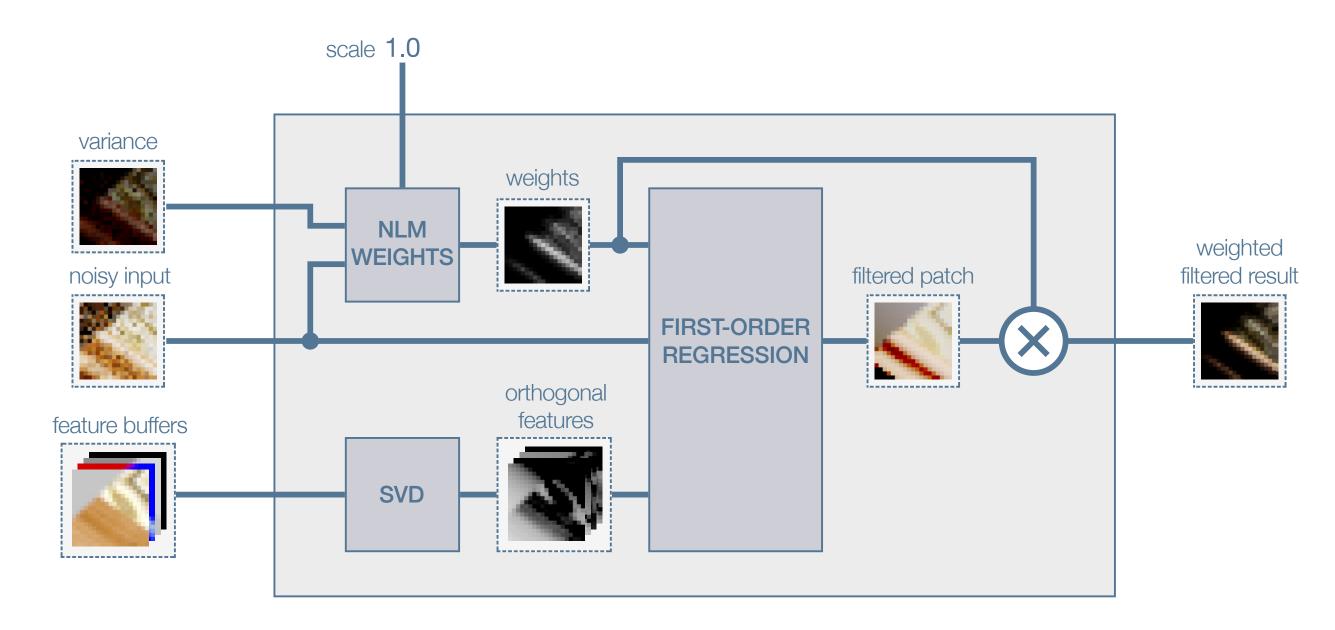


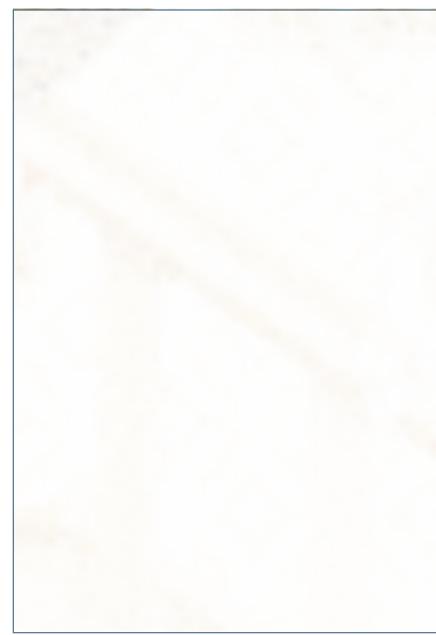








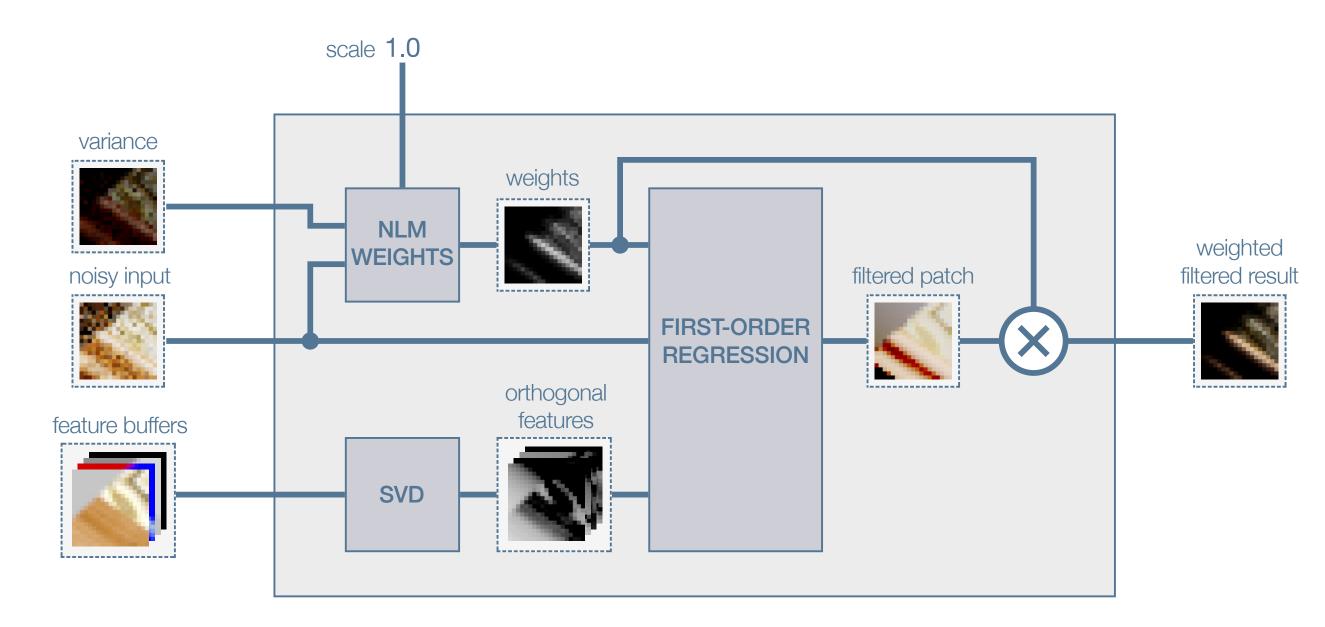


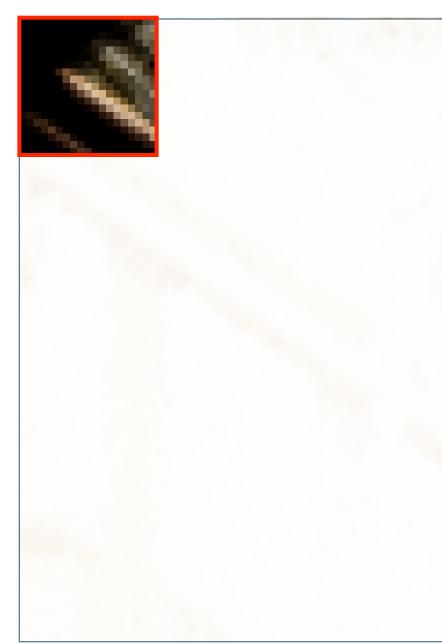








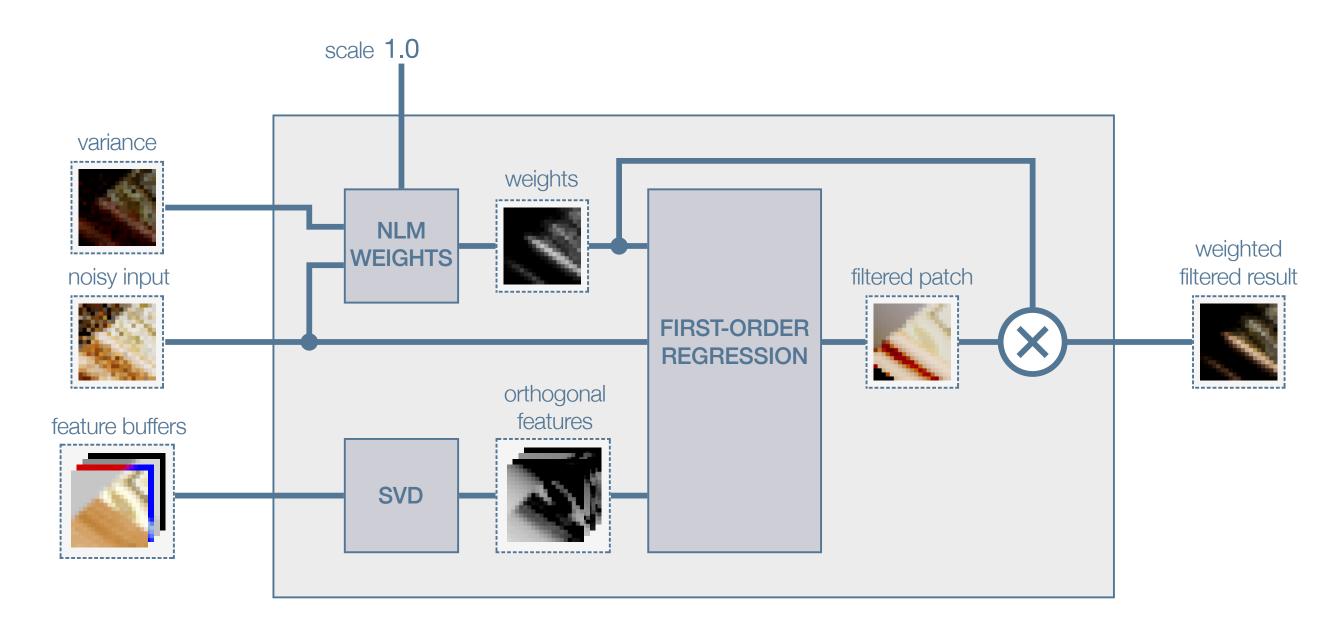


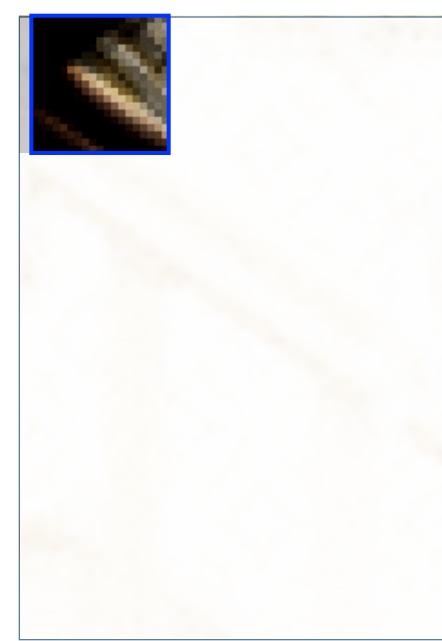








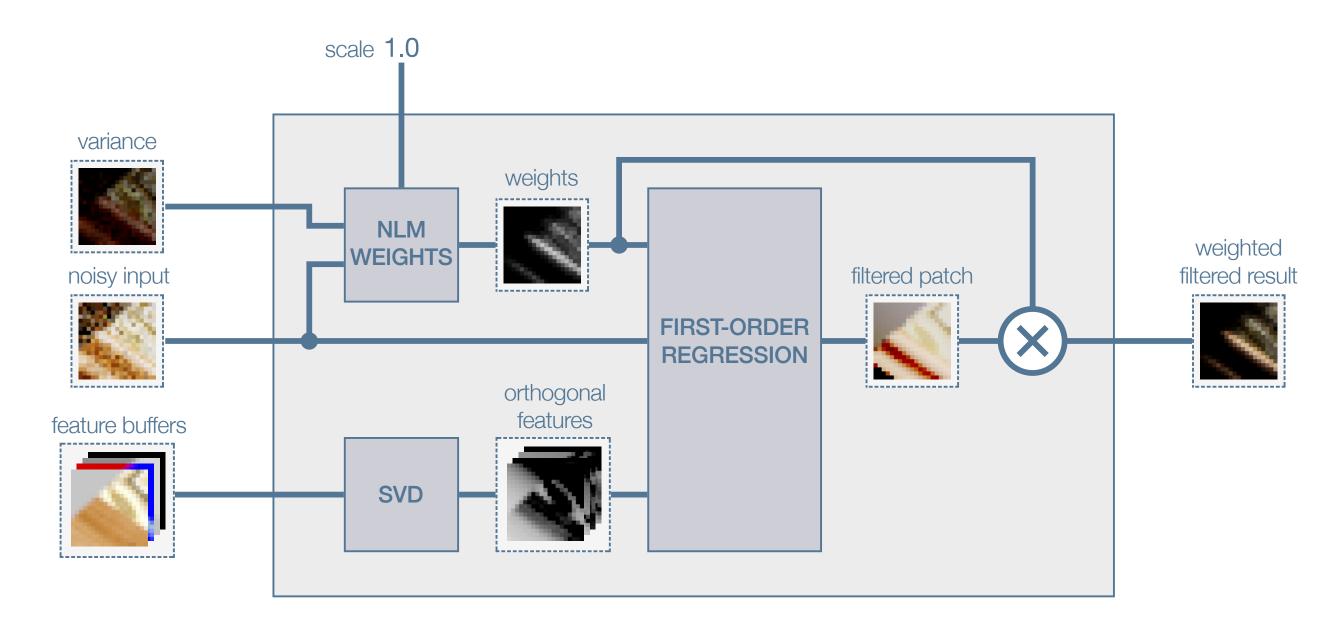


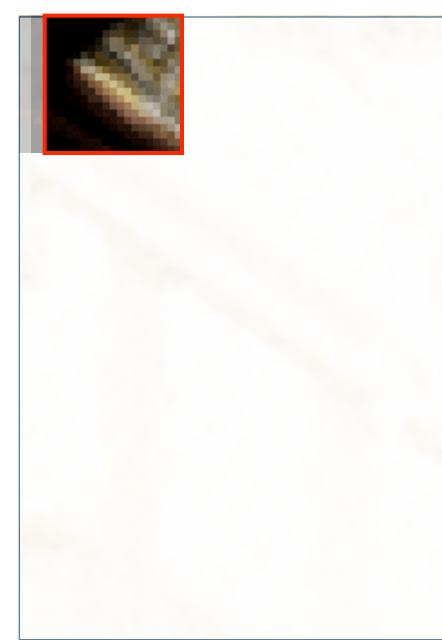








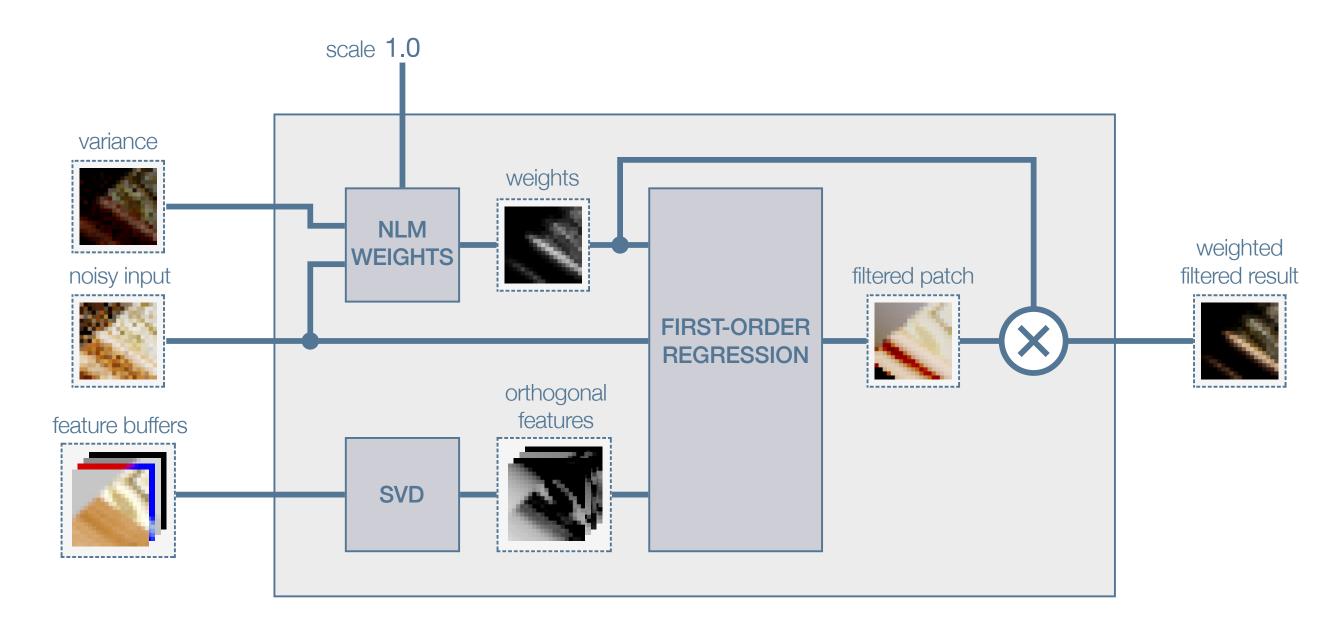


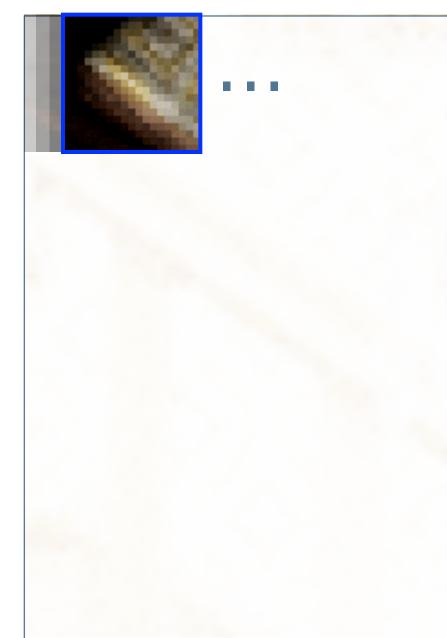








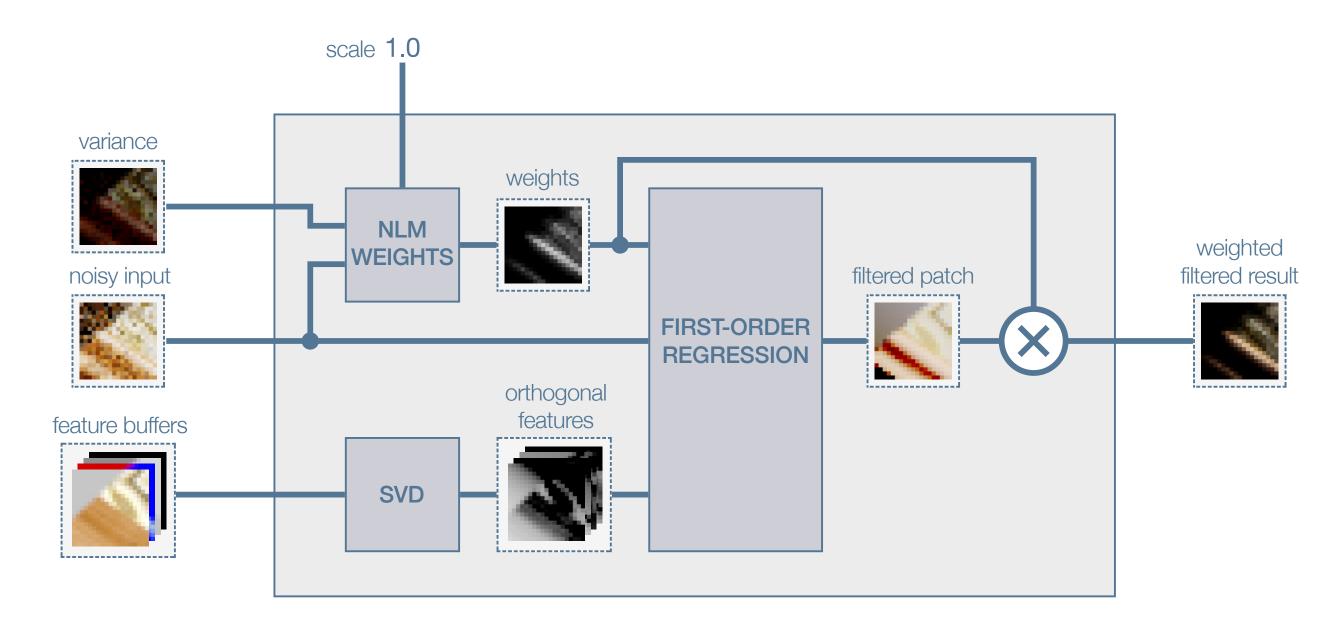








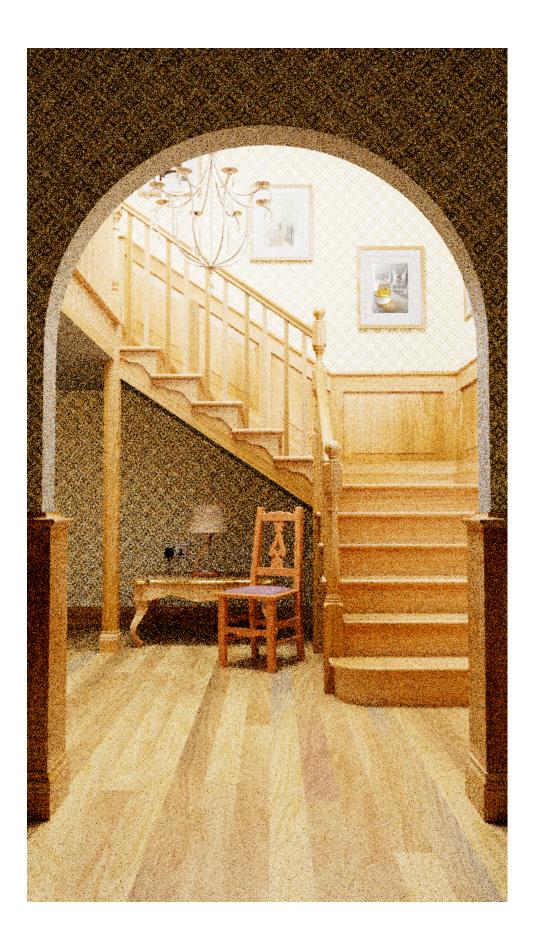


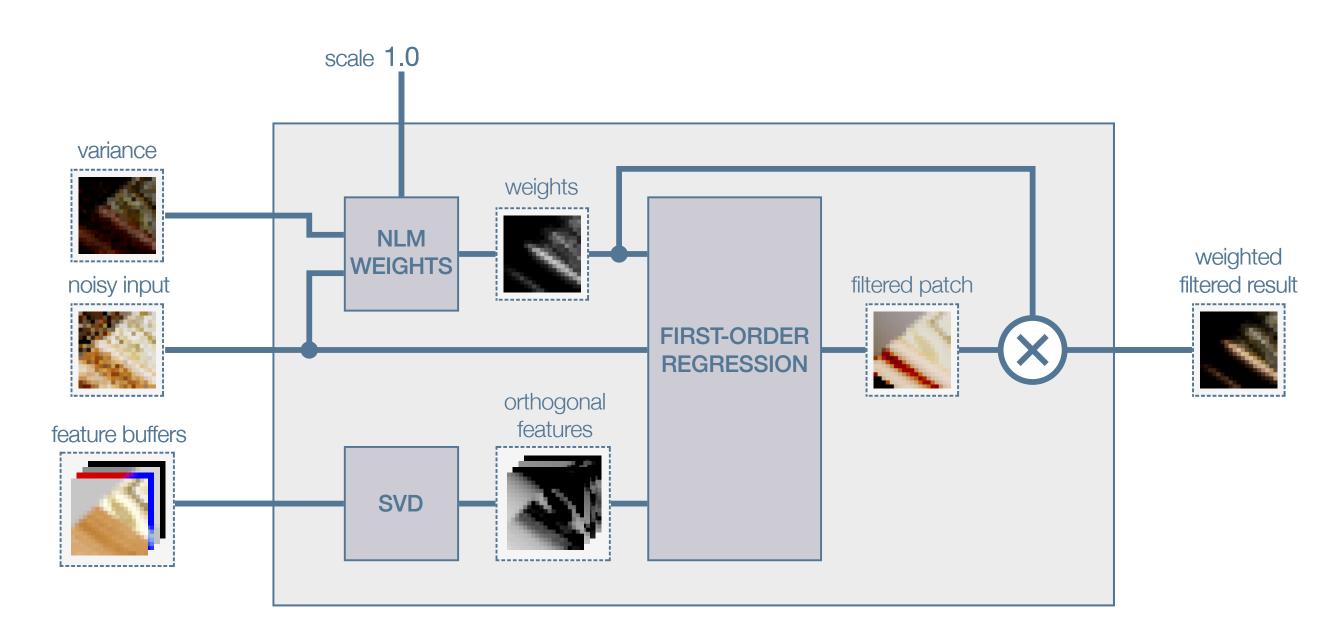


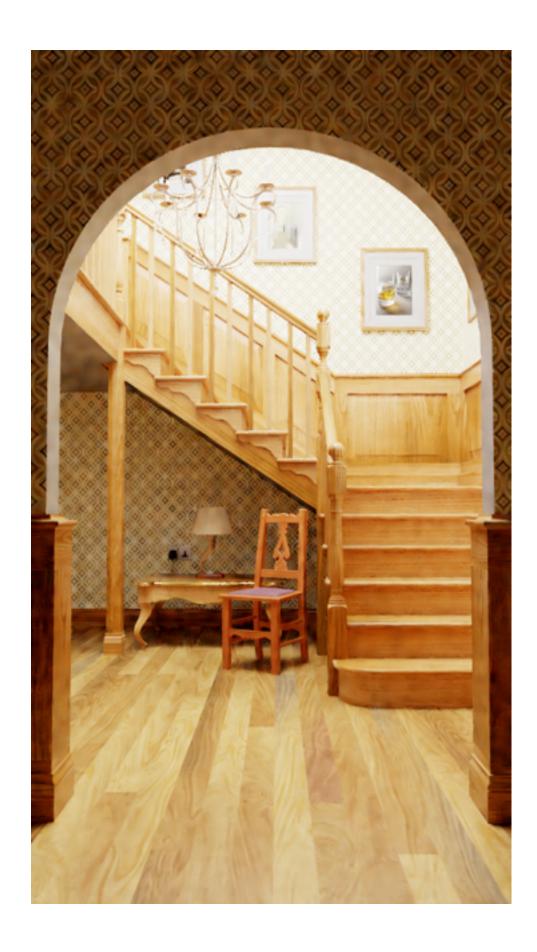




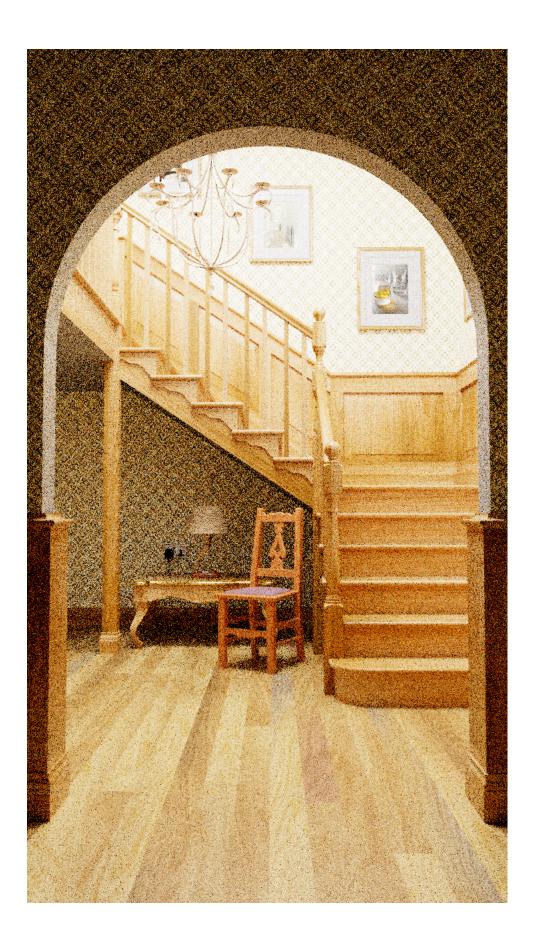


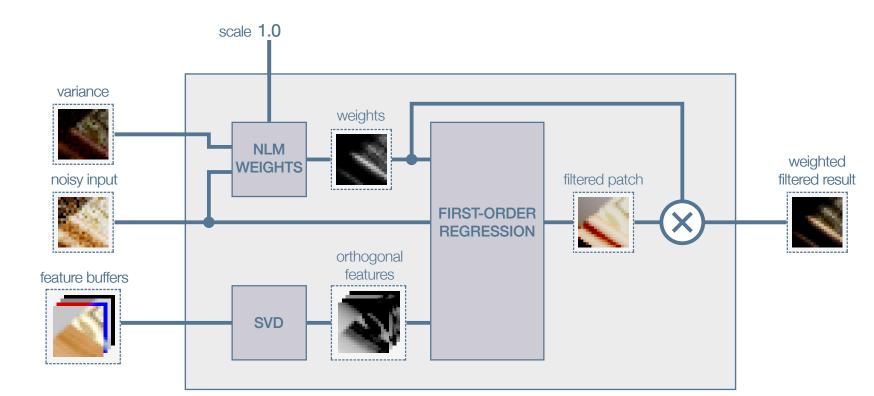


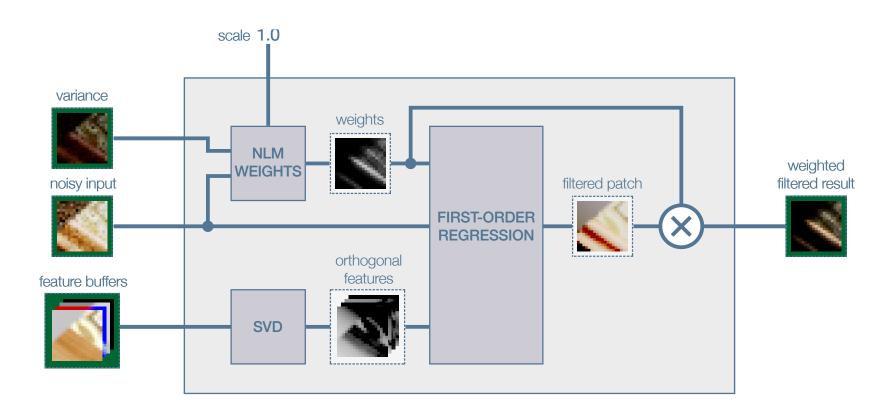




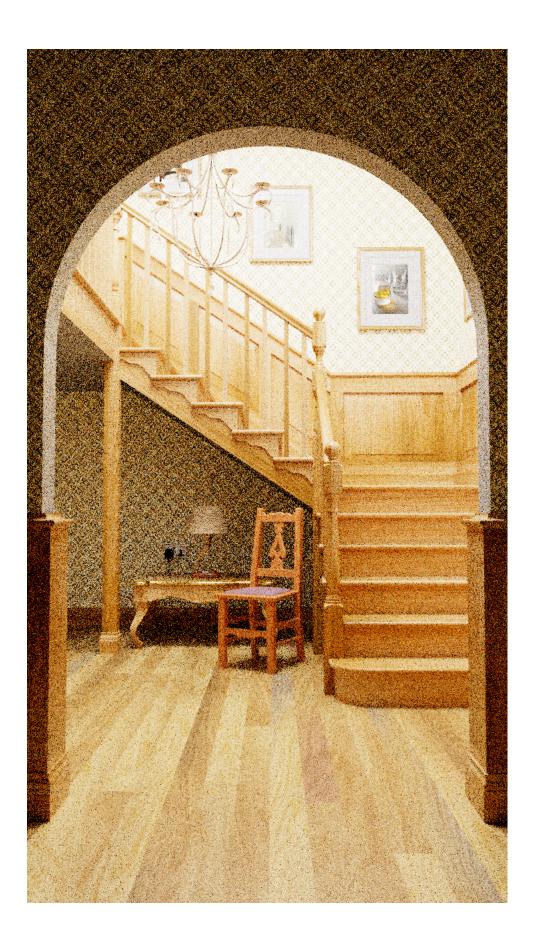


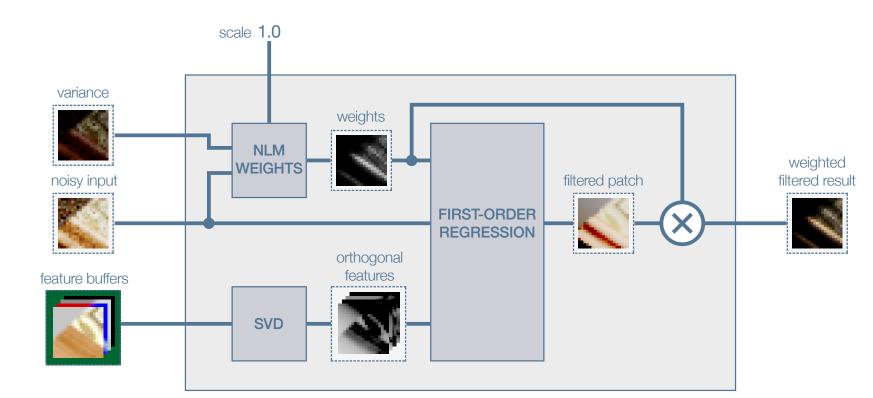


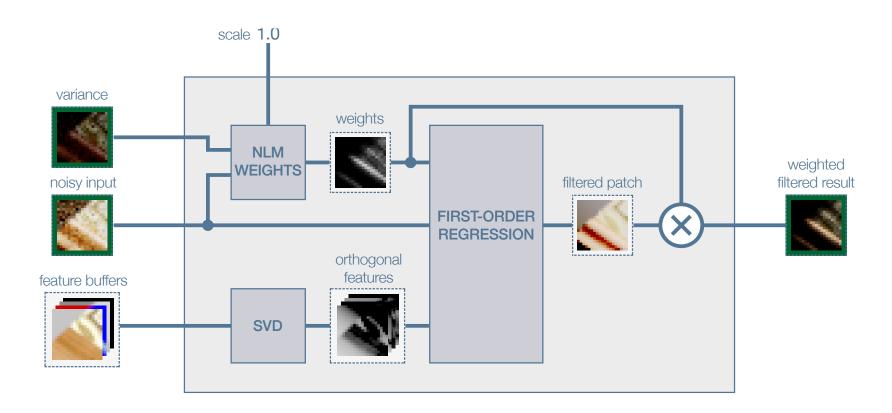




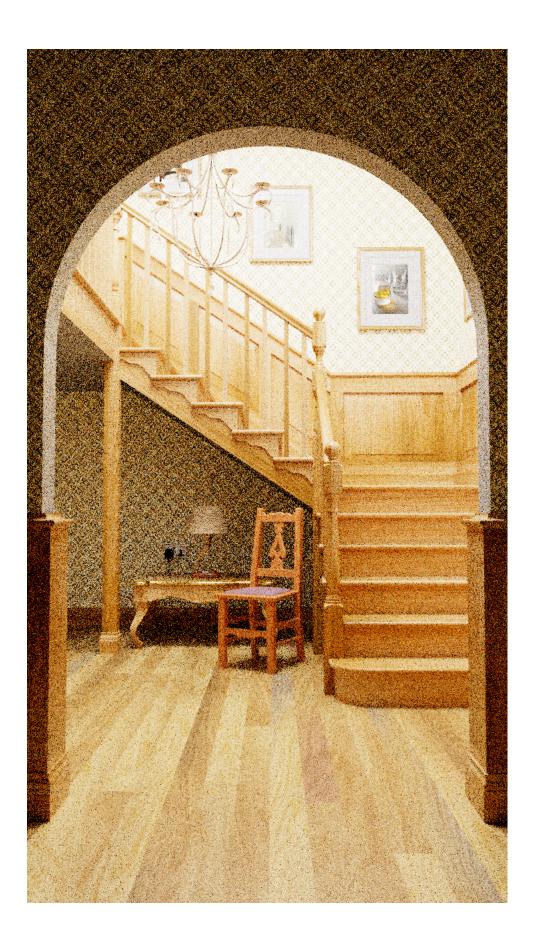


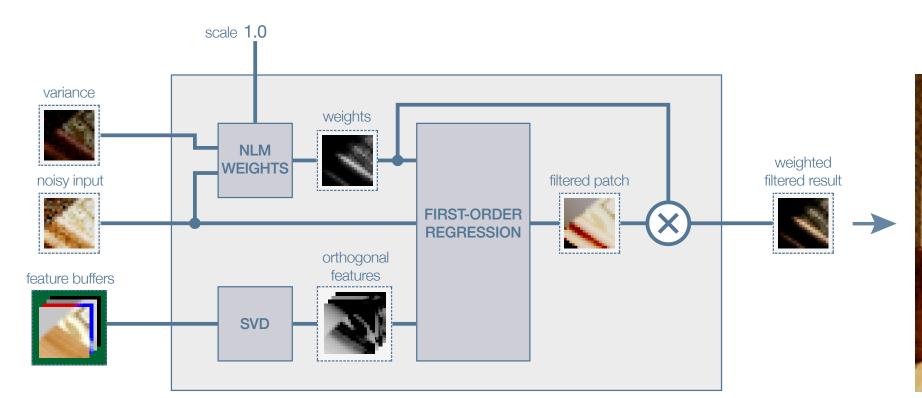


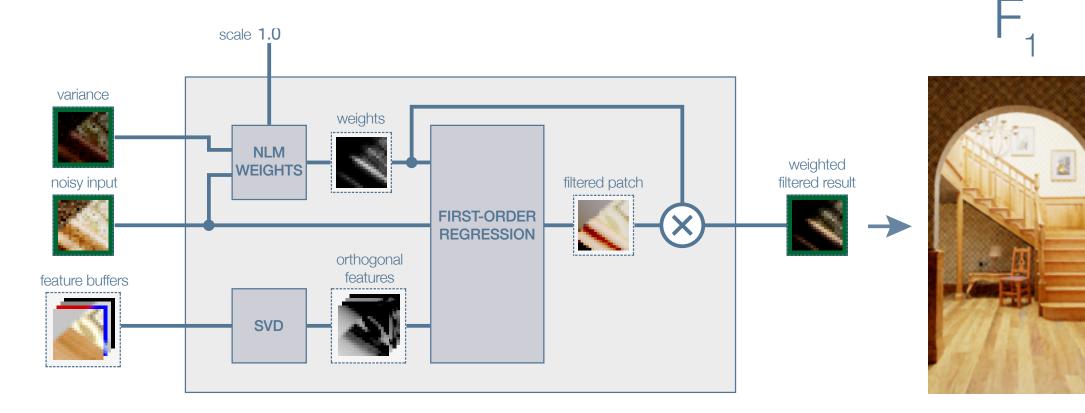








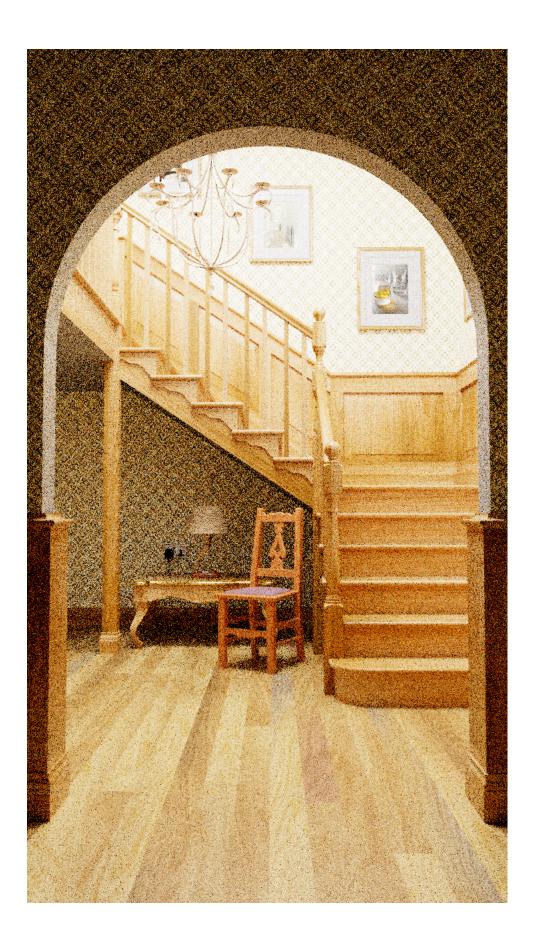


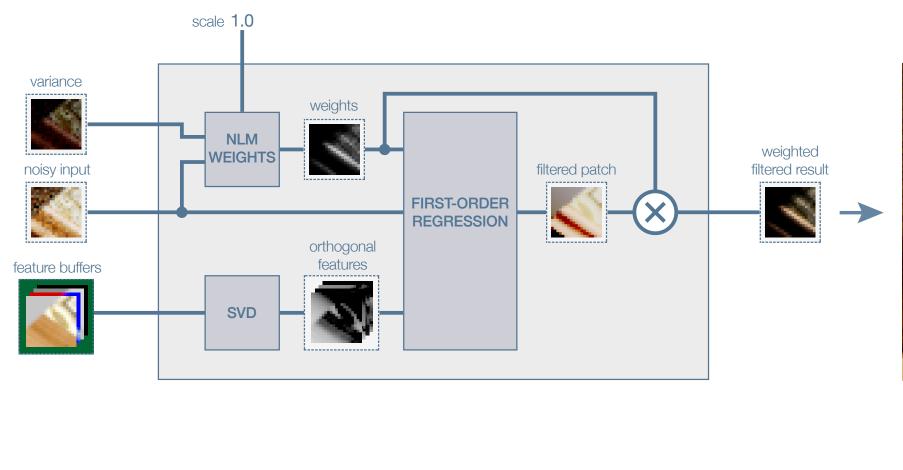


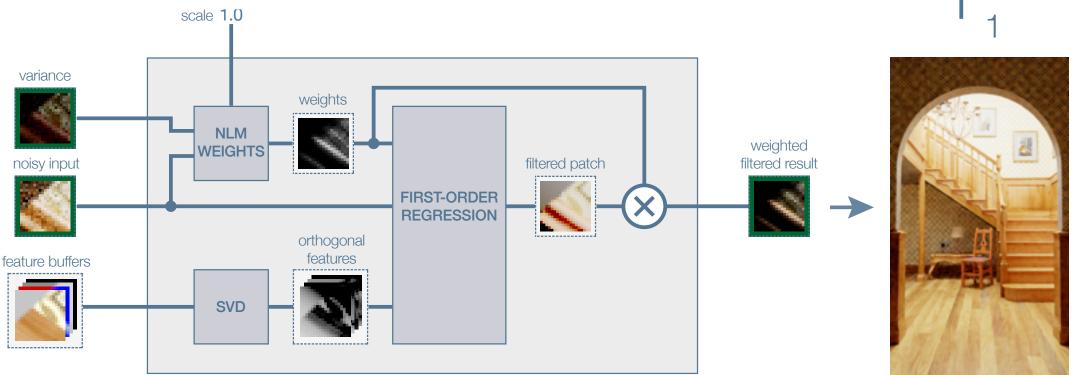


 $\mathsf{F}_0$ 





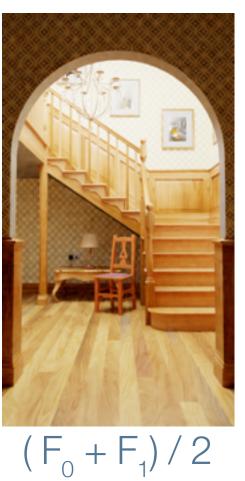




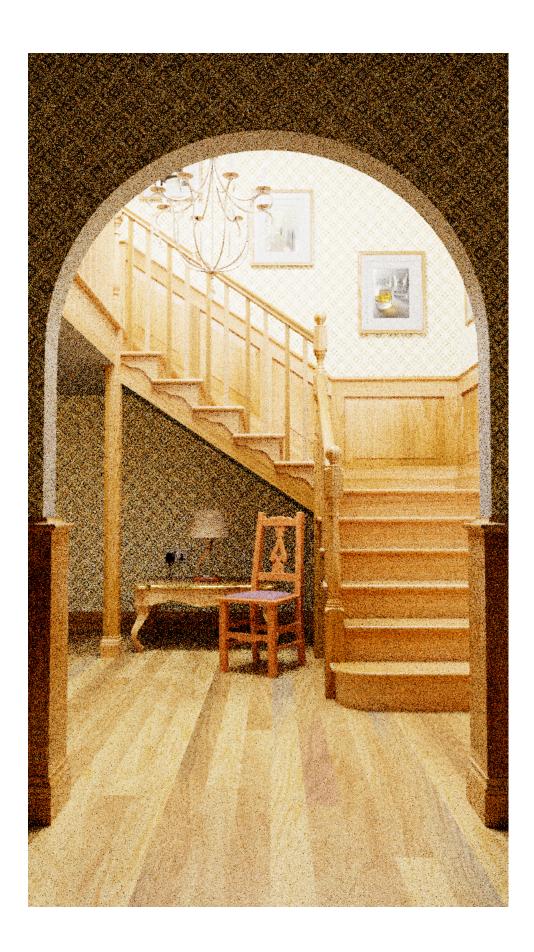


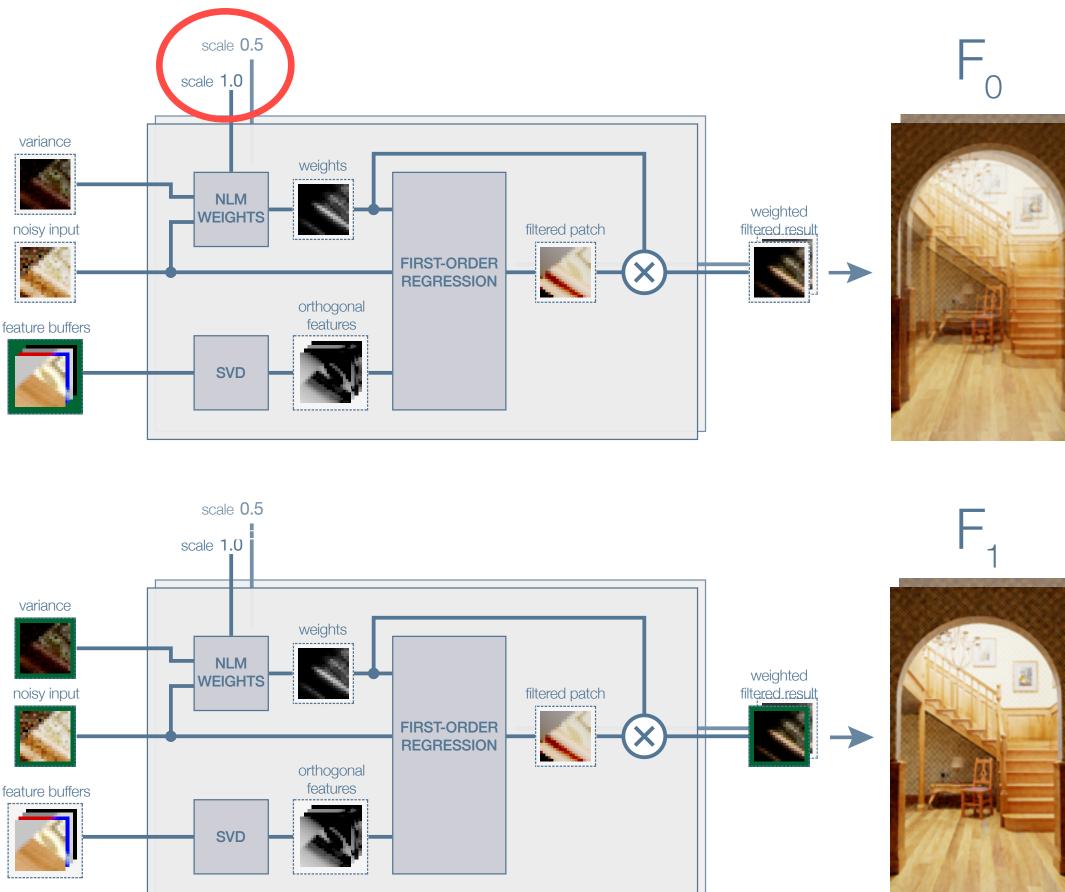


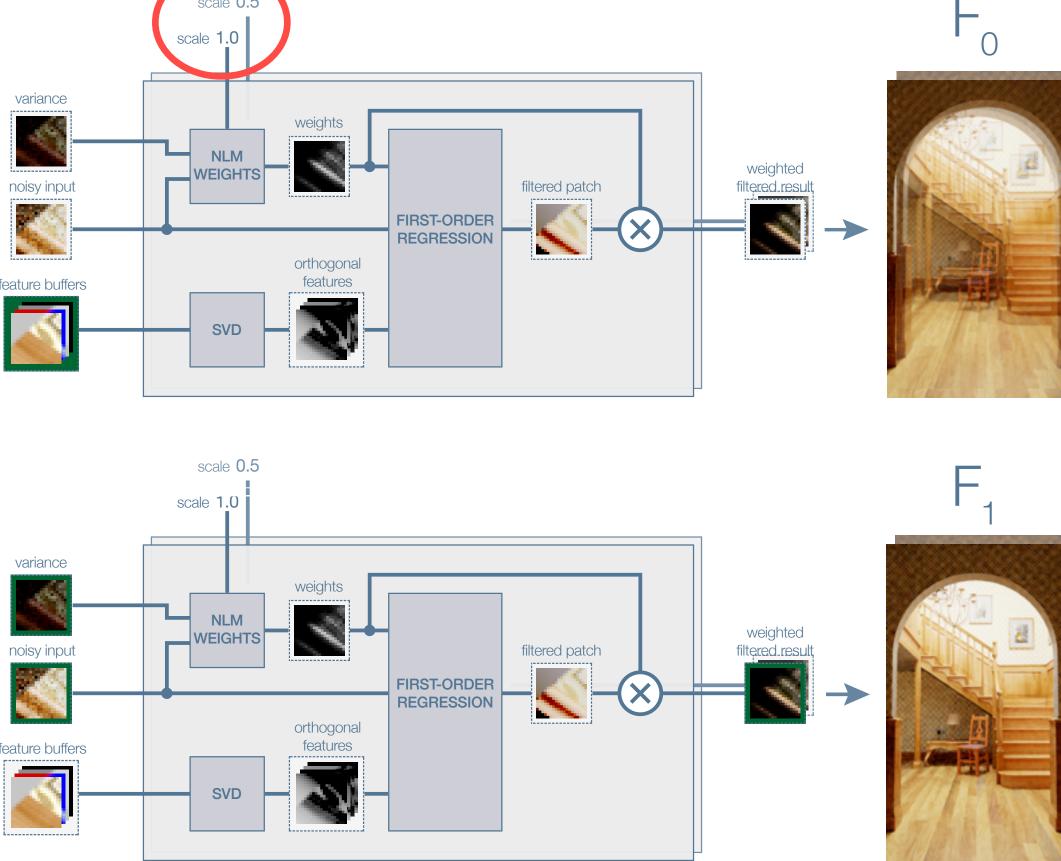
### Result







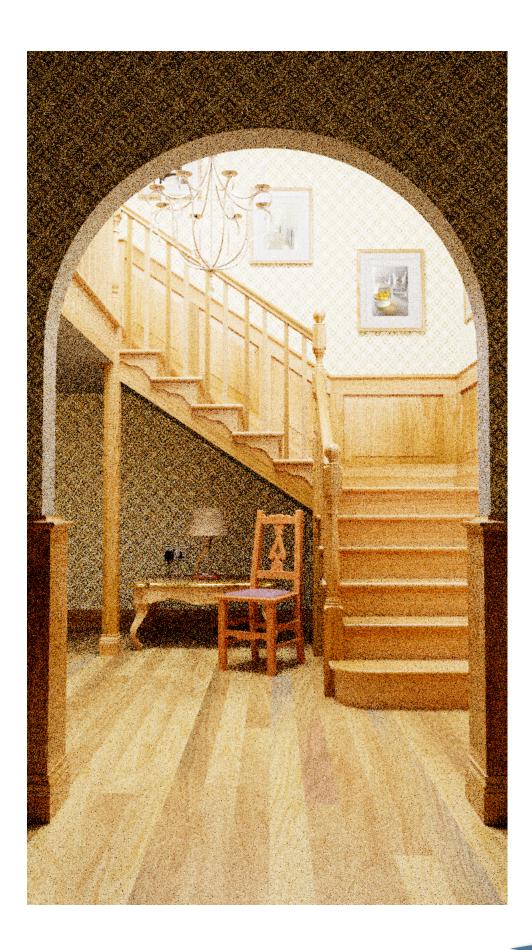


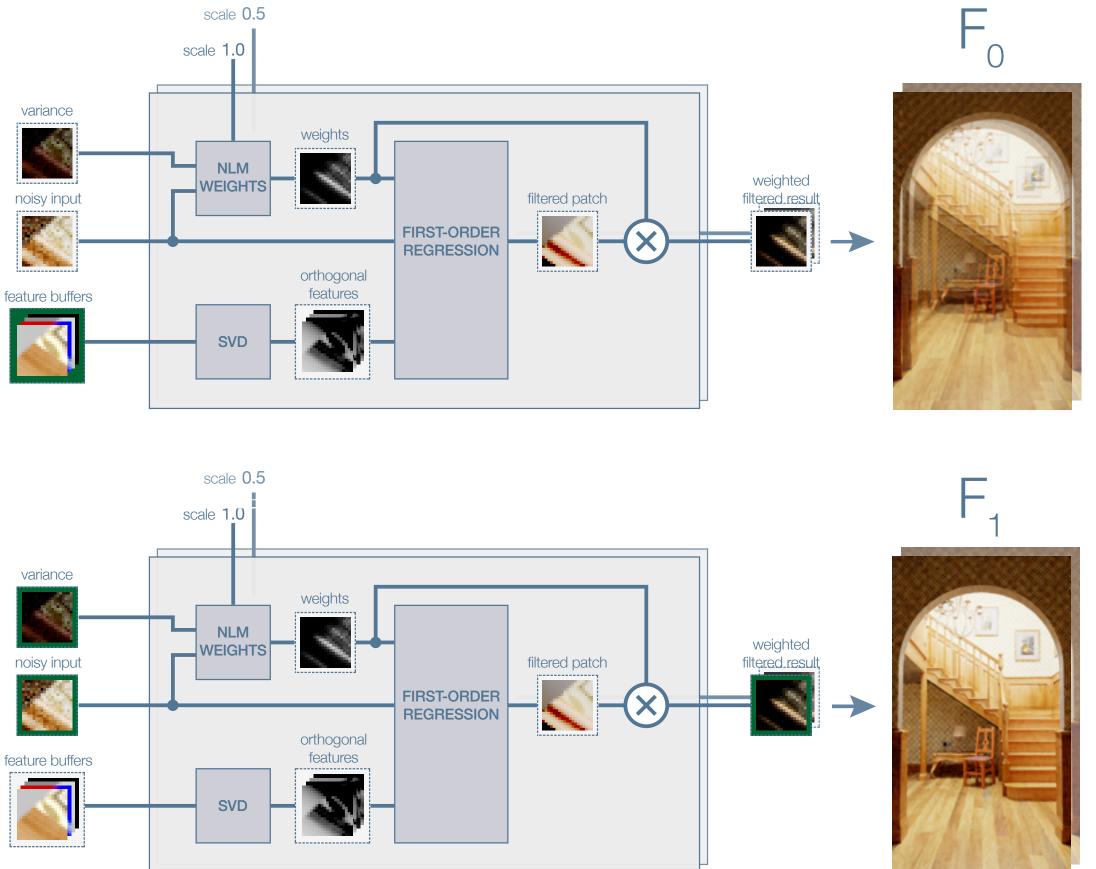


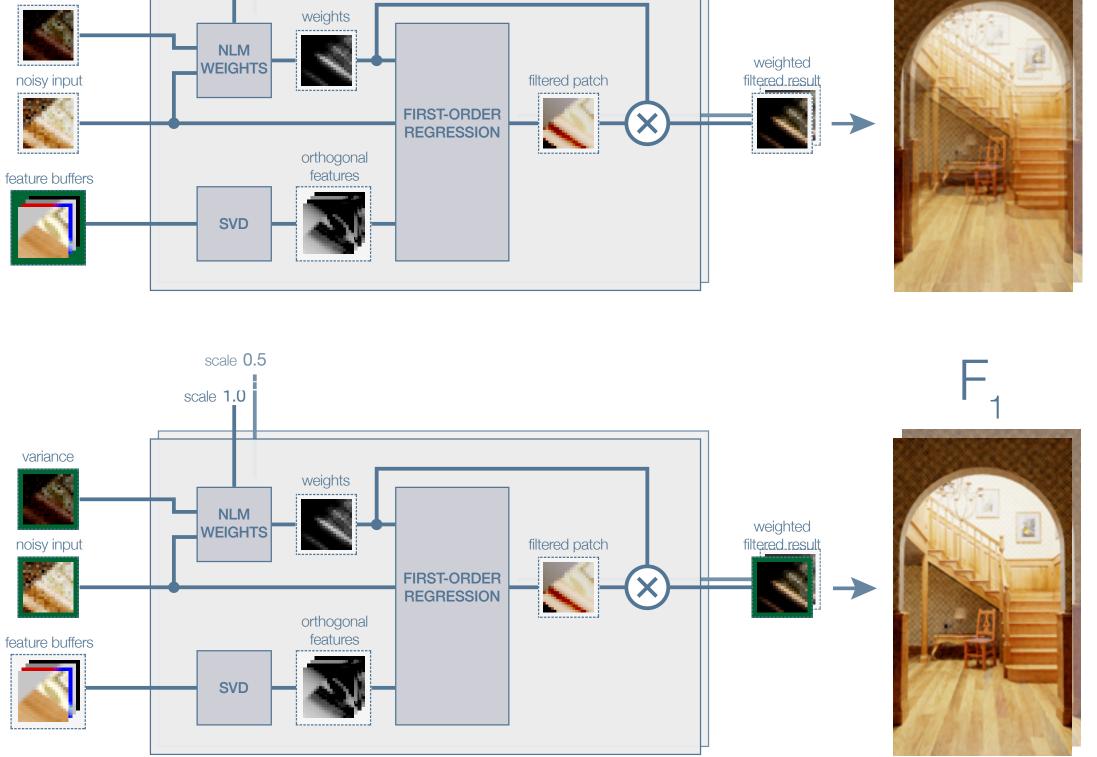
### Result





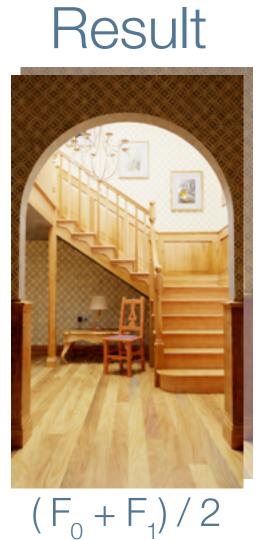






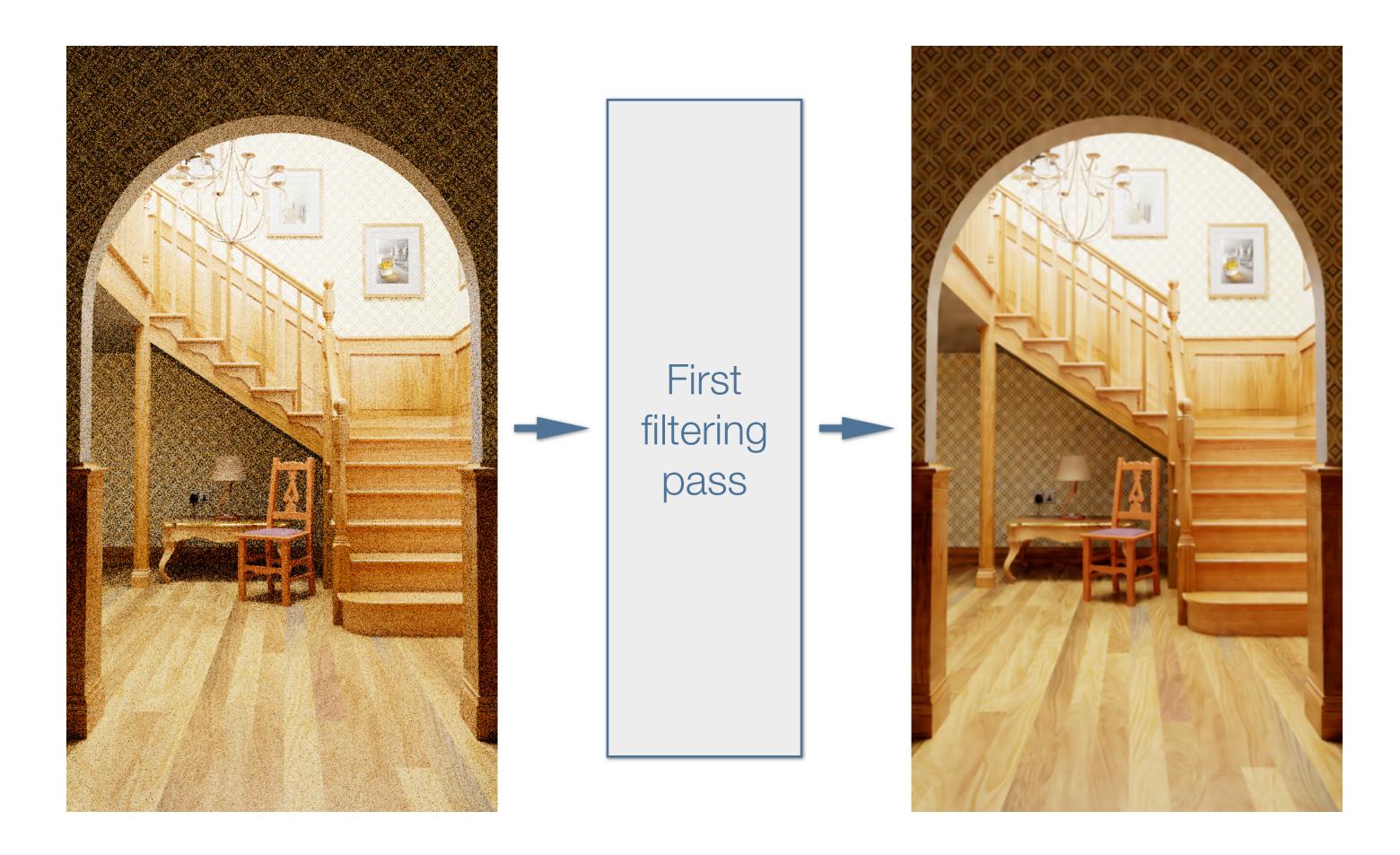


### First filtering pass

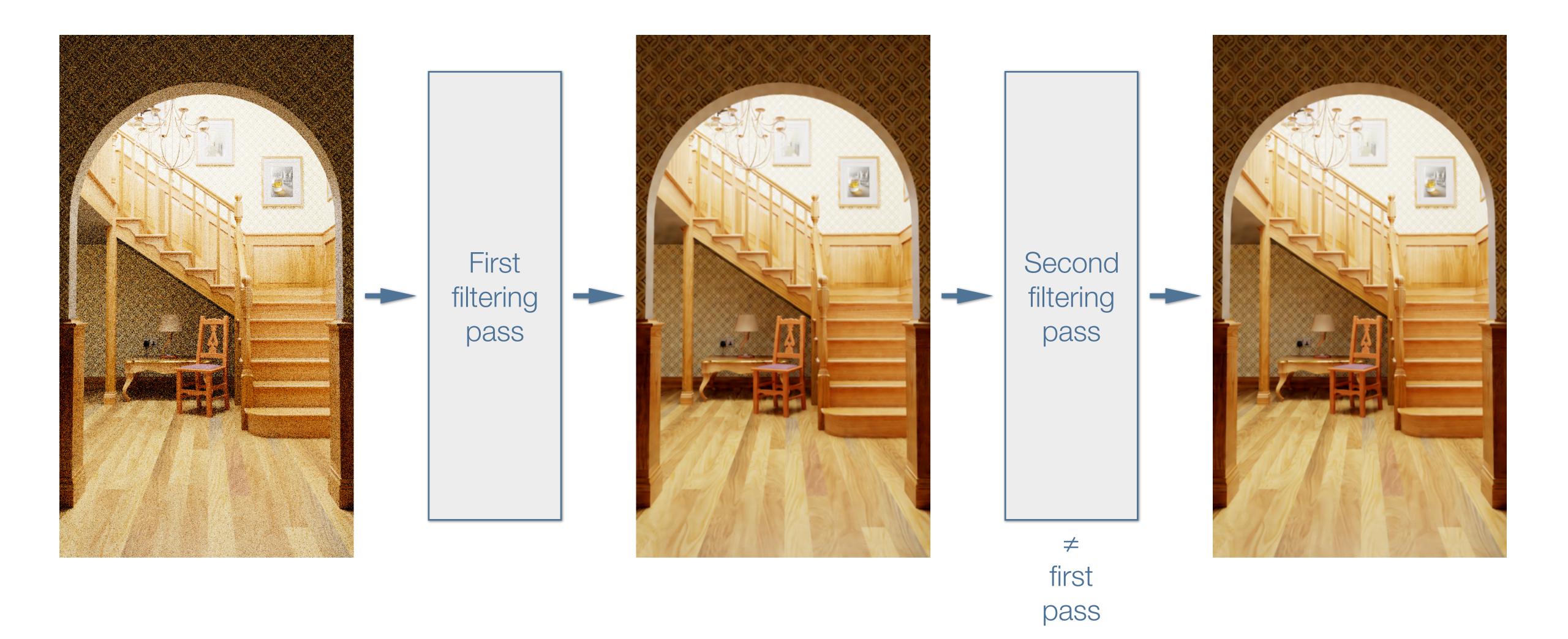


Scale selection





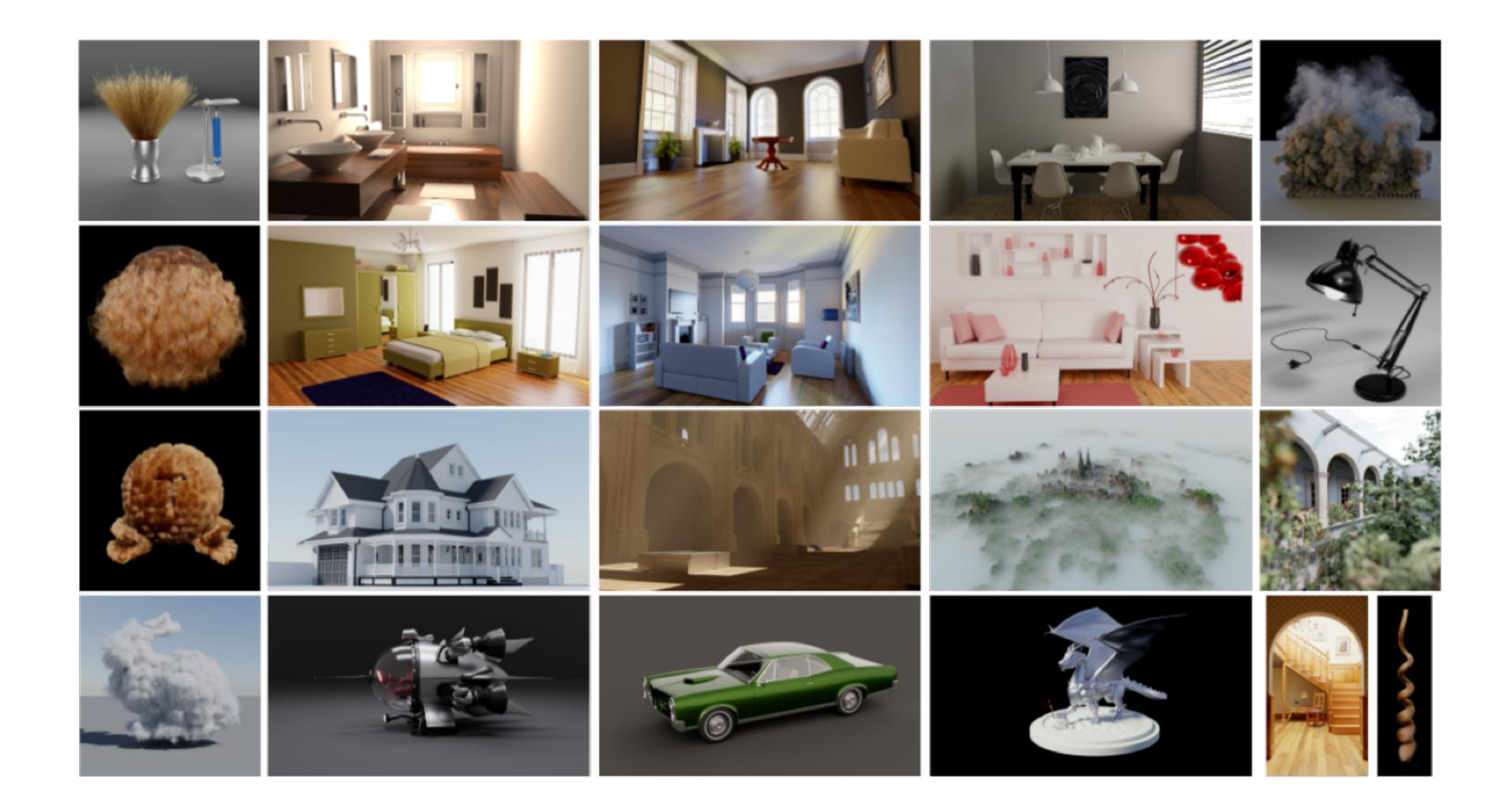




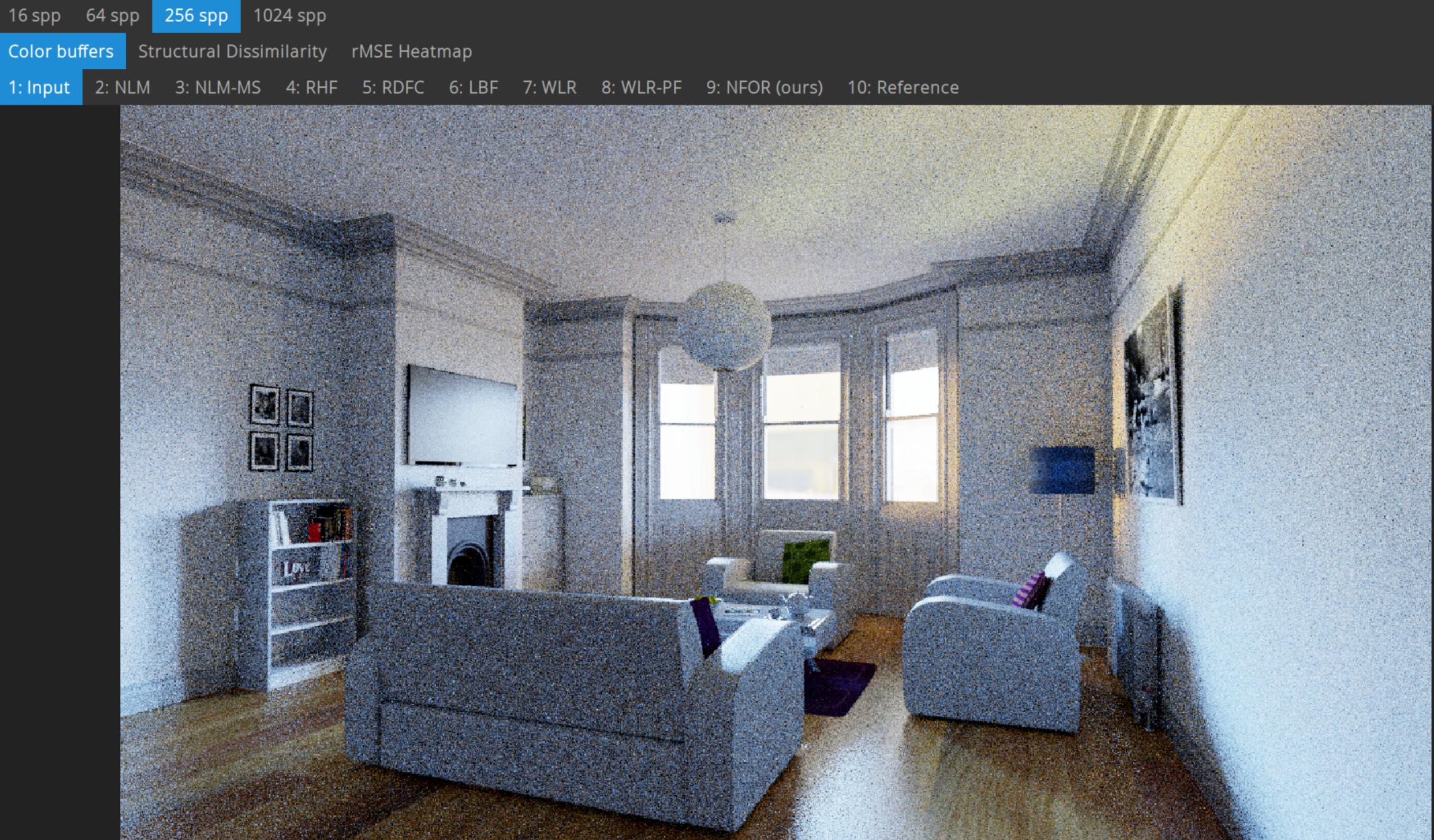
Disnep Research

### Results

http://drz.disneyresearch.com/~jnovak/publications/NFOR/supplementary/index.html

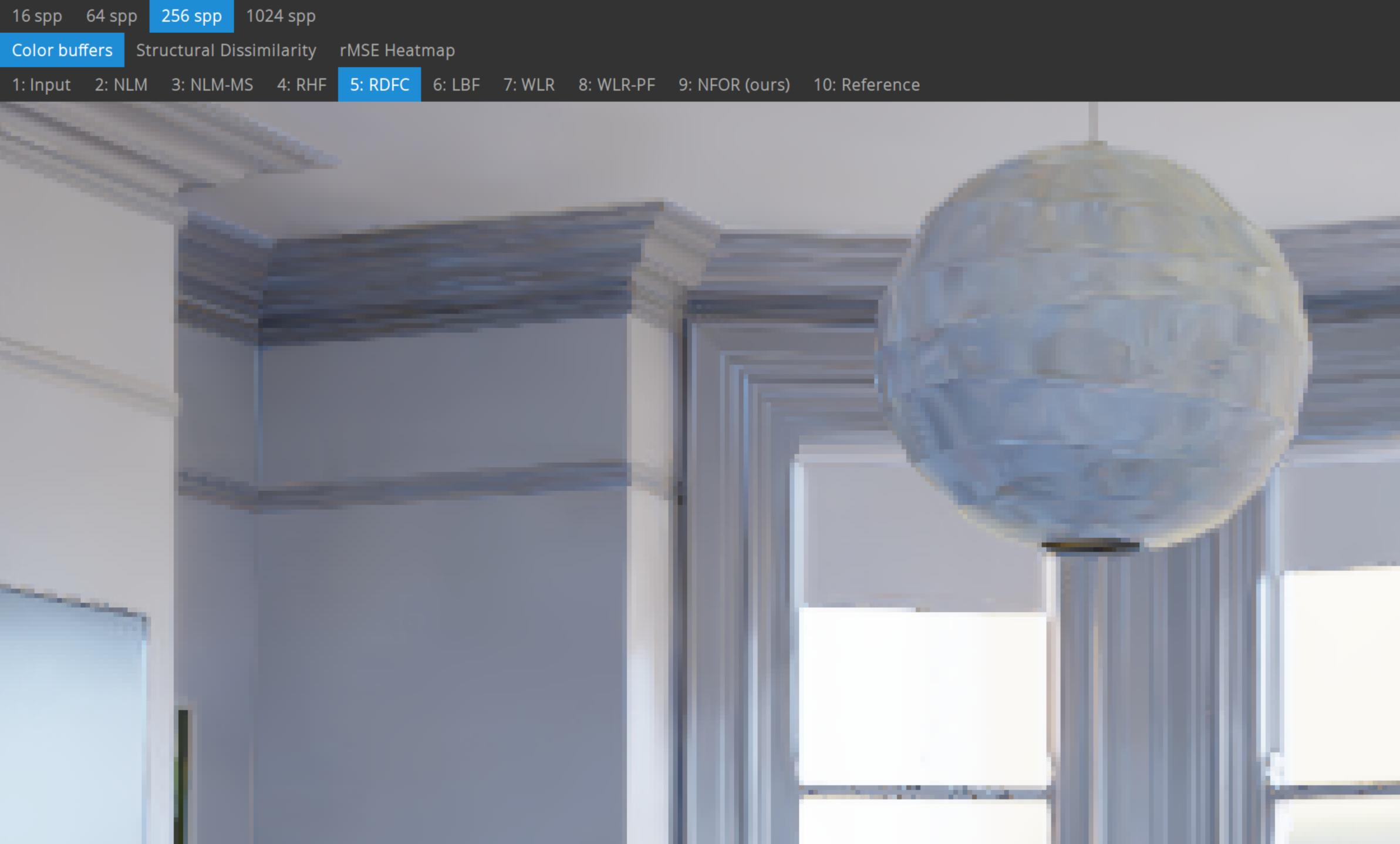




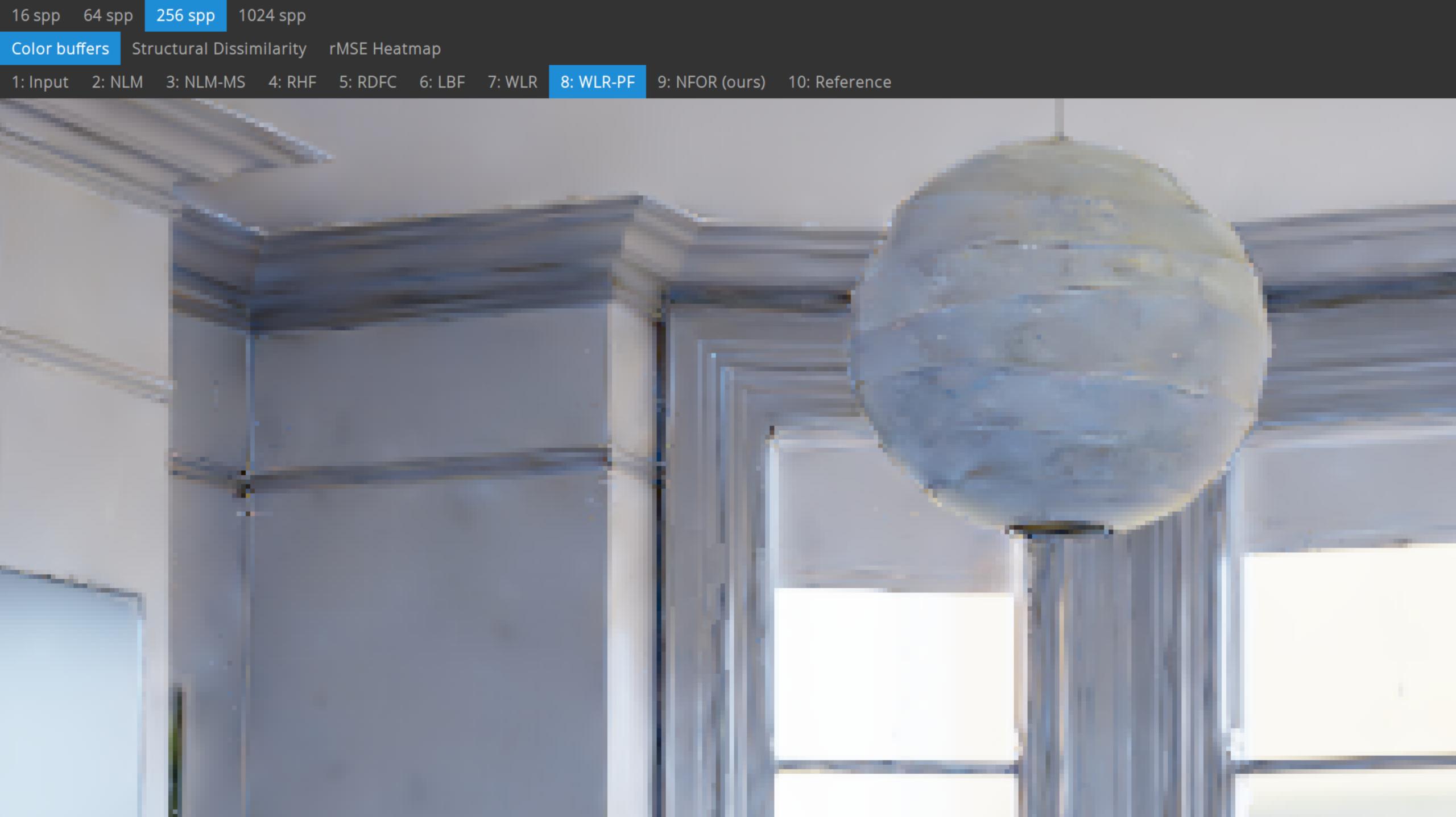


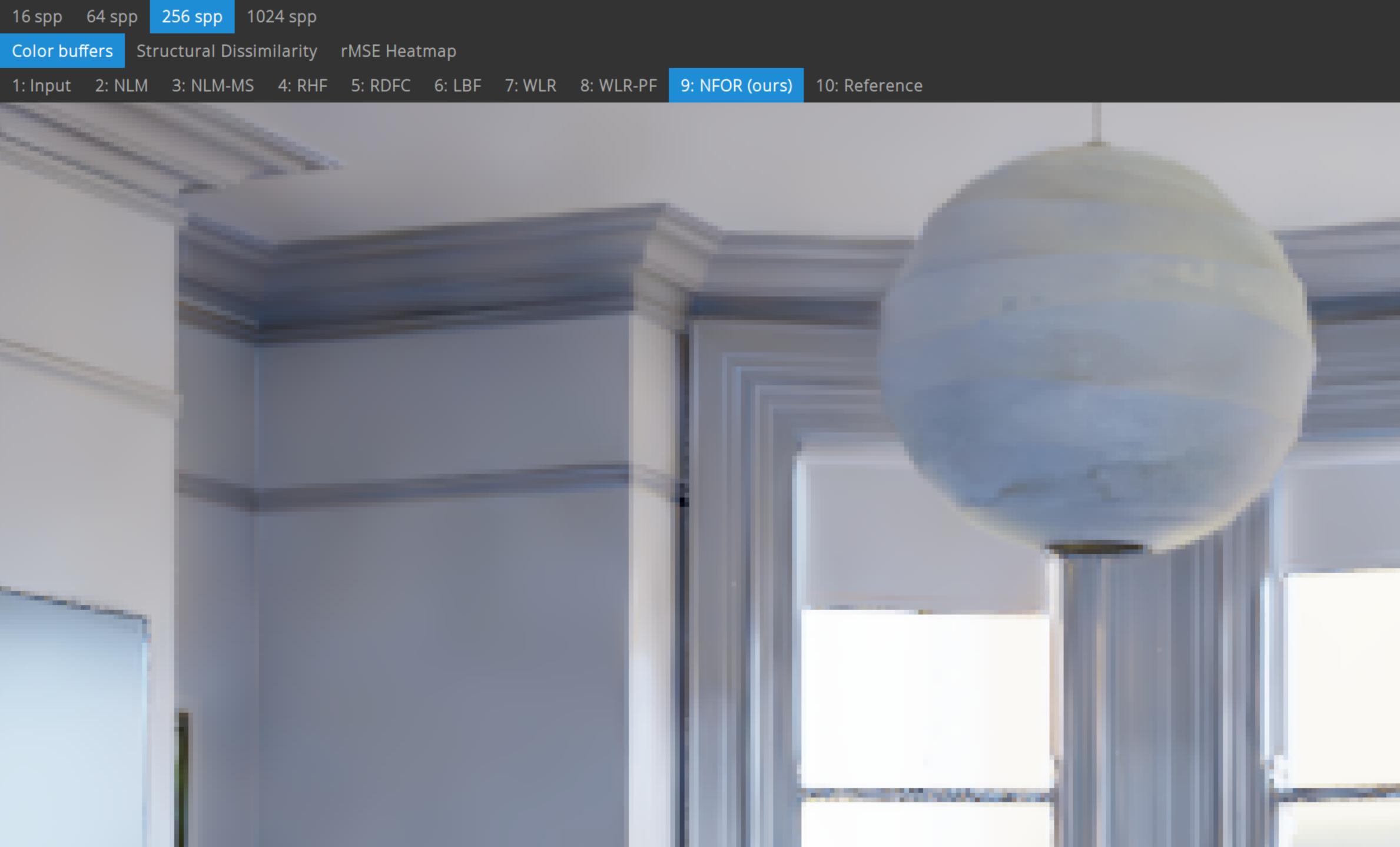
16 spp	64 spp	256 spp	1024 spp					
Color bu	ffers St	ructural D	issimilarity	rMSE Heat	map			
1: Input	2: NLM	3: NLM-I	MS 4: RHF	5: RDFC	6: LBF	7: WLR	8: WLR-PF	9: N
100		100	200	200	1.00	10.0	12.00	
			1. A.	1.20	2.5	1.1		
						100	1000	
		12.6	18.04		-	6254		
	2.8	100						
	22				÷.4.,	2.55		
	1.1	2.8		1.66				
	1.00	12.5						
				1.1	22	2.5		
	24			1943	1.20		5.6	
		125	1.1		1.54	6.2	195	
		1996						
	1.2	100		3.6	14			
and a	2.92	122	5.00	1.12	1.00		196	
			12.20			2.5		30
		1953						18
	2.77							
		168	19.20			0. (P)		
		1.0			100			
		120			150	11	100	
		1000	1.2	1. C. C.	Sec. 1	1.2.2	1988	10





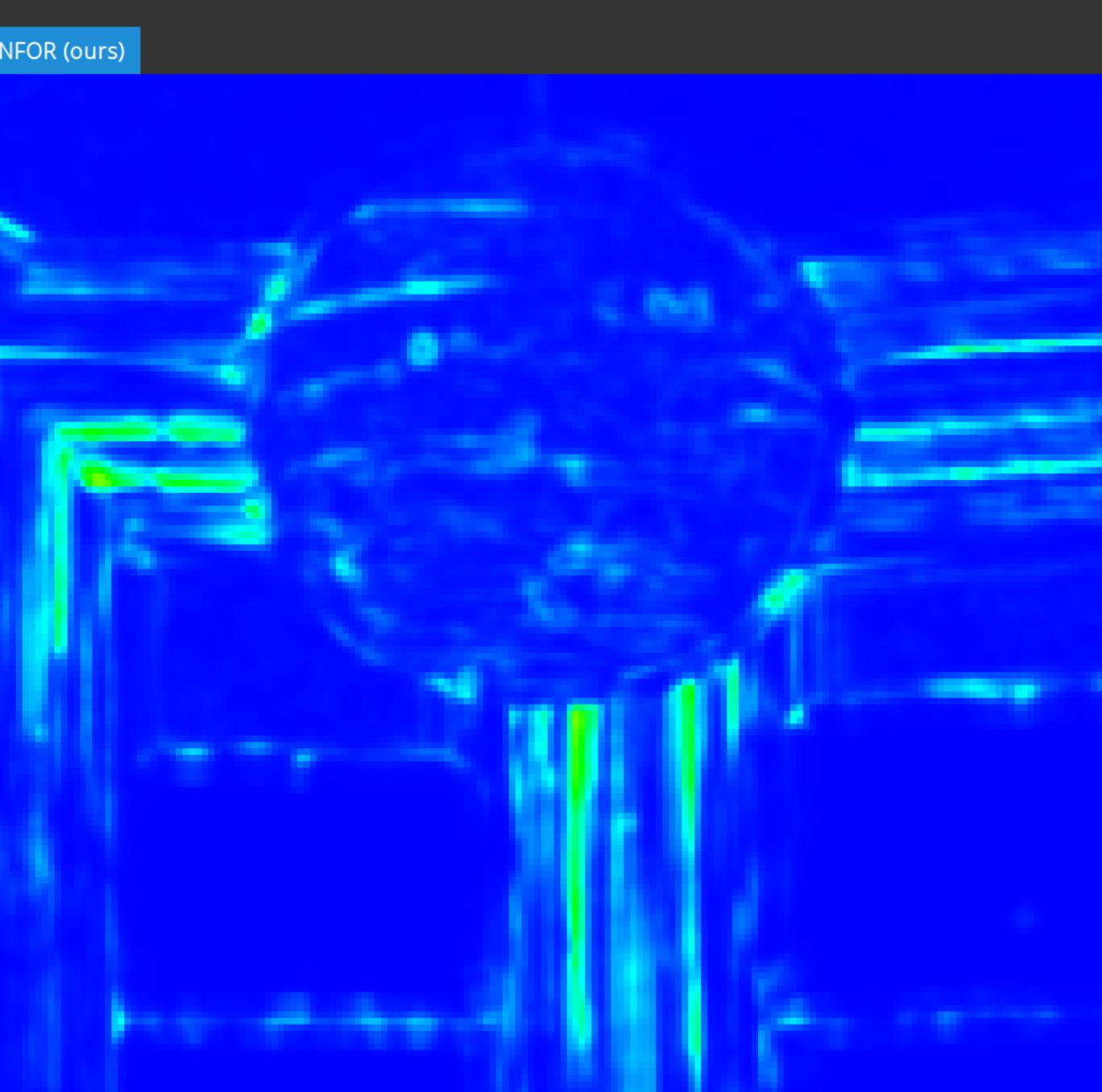


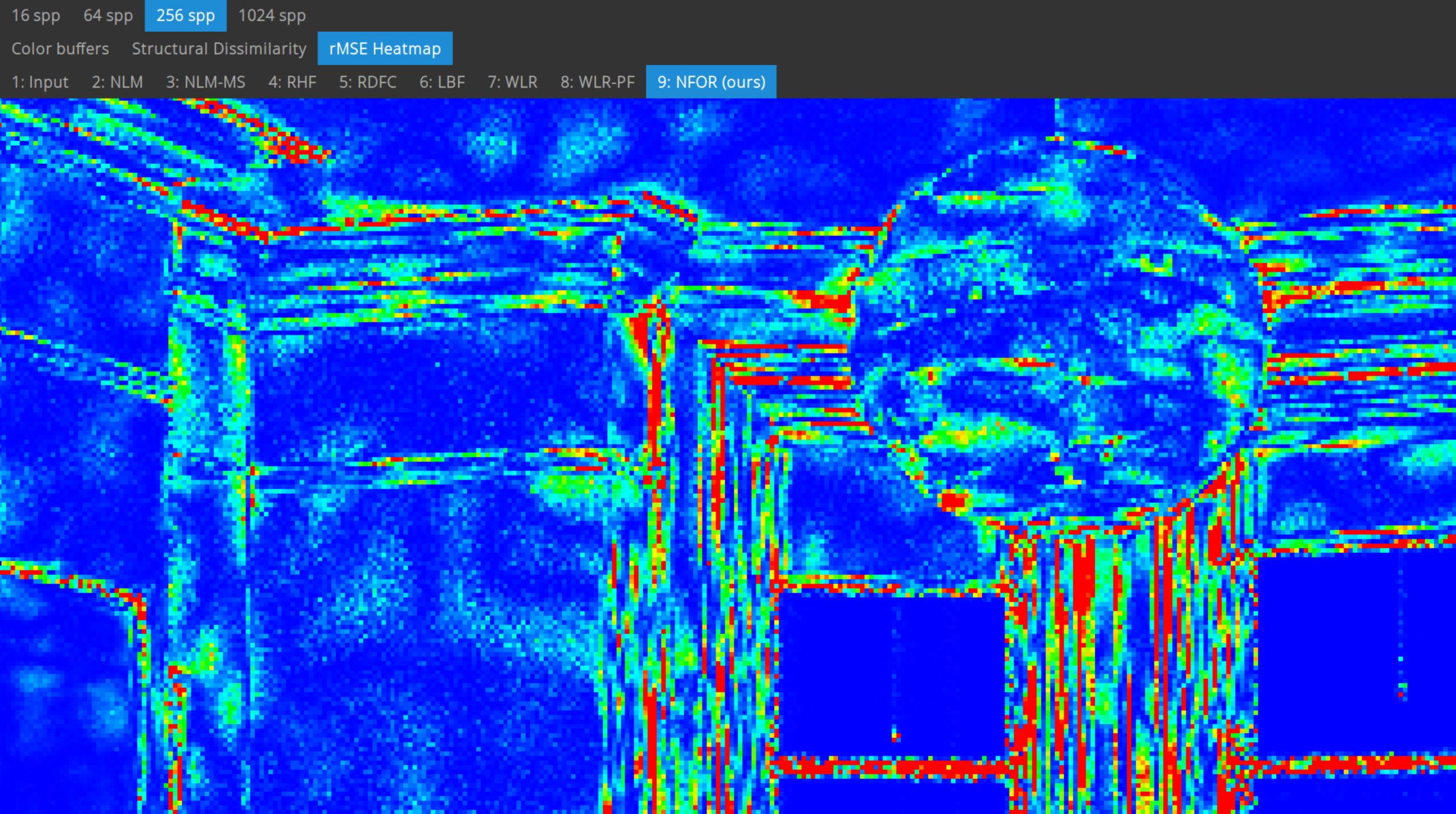


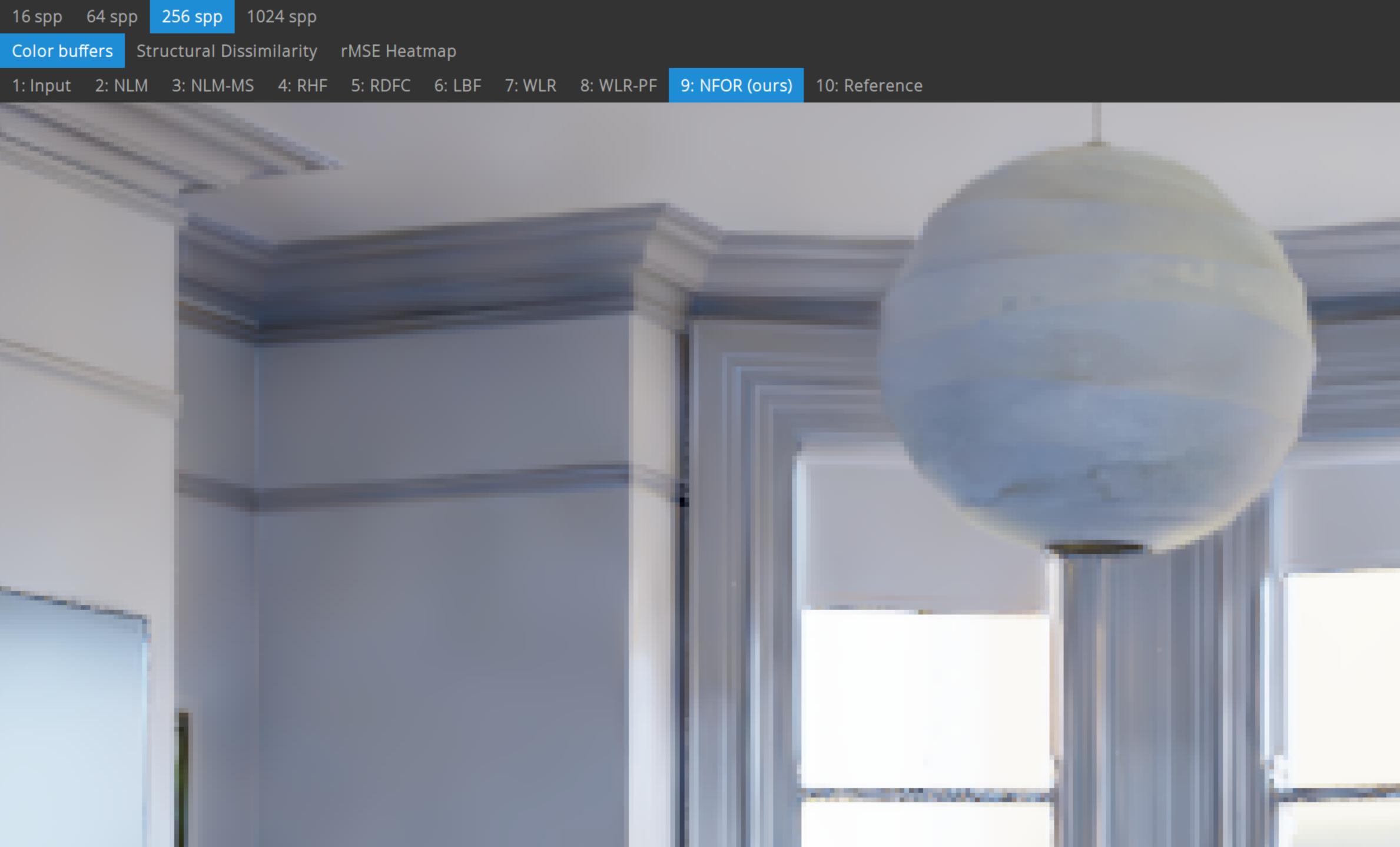




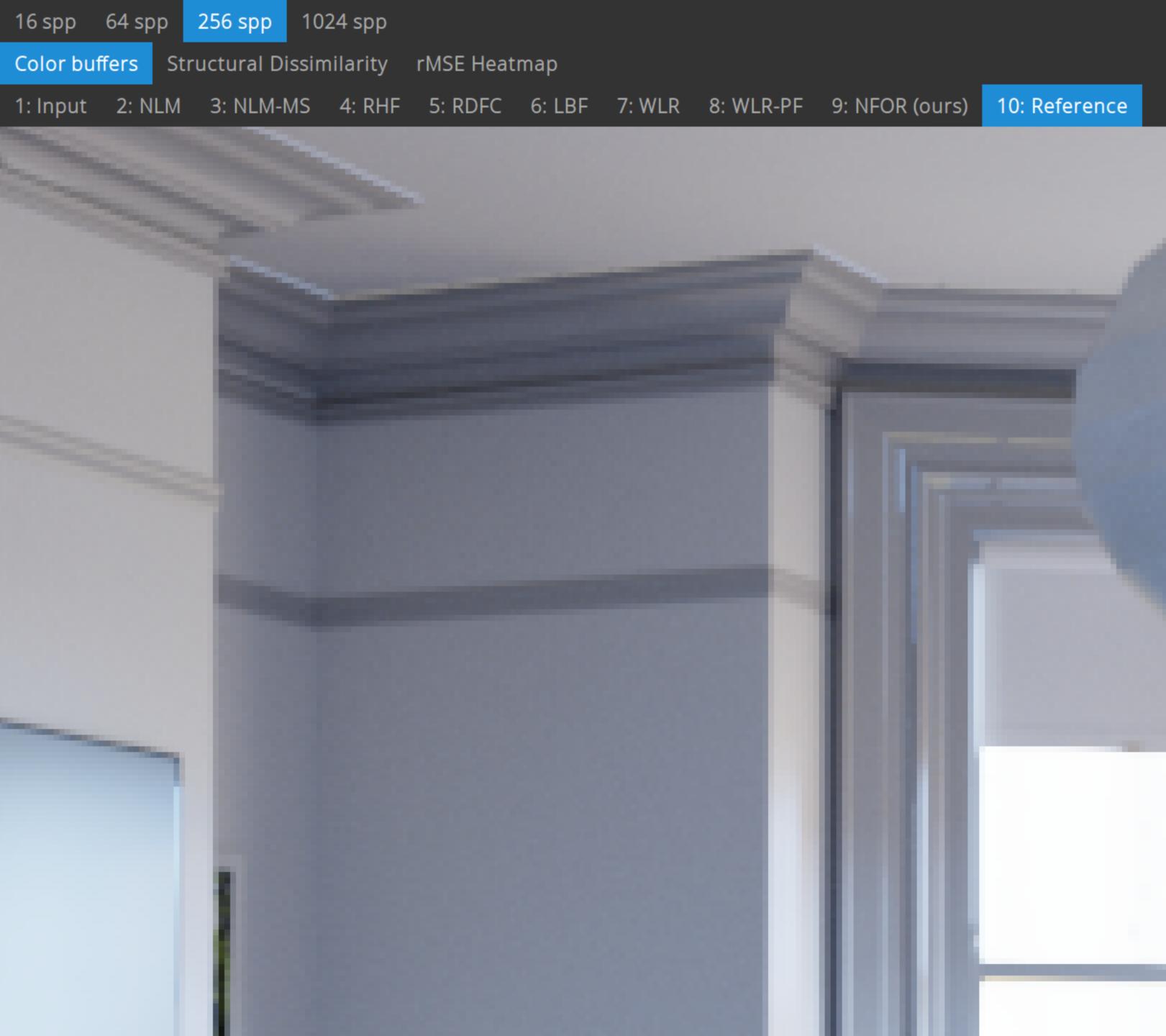
16 spp	64 spp	256 spp	1024 spp					
Color buf	fers St	ructural Diss	similarity	rMSE Heat	map			
1: Input	2: NLM	3: NLM-MS	5 4: RHF	5: RDFC	6: LBF	7: WLR	8: WLR-PF	9: N
			· · · · ·					
			1000					
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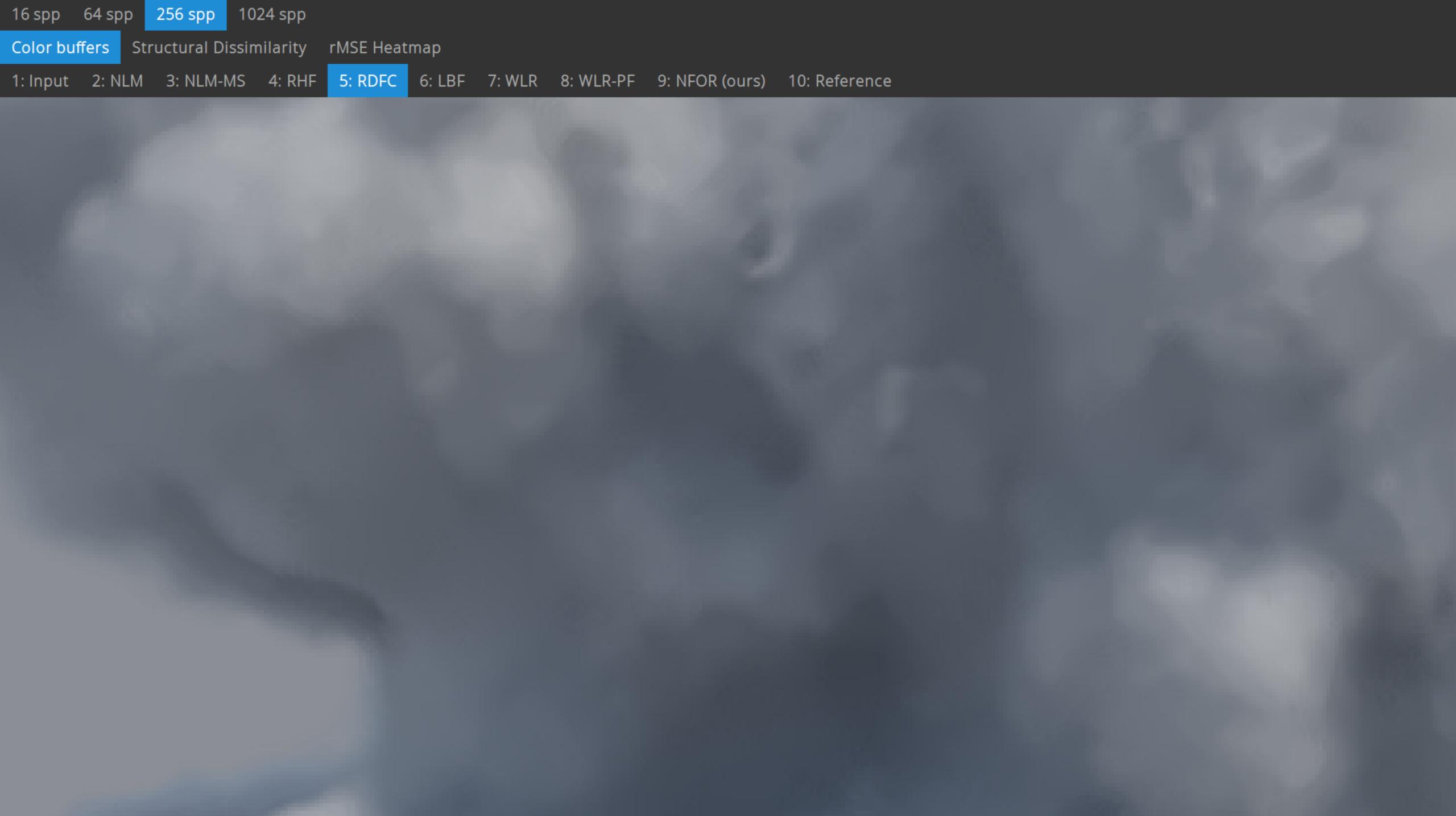
16 spp	64 spp	256 spp	1024 spp	)					
Color bu	uffers S	Structural D	issimilarity	y rMSI	E Heatm	ар			
1: Input	2: NLN	1 3: NLM-I	MS 4: RH	HF 5: F	RDFC	6: LBF	7: WLR	8: WLR-PF	9: N

### NFOR (ours) 10: Reference



16 spp	64 spp	256 spp	1024 spp					
Color buffers St		tructural Di	ssimilarity	rMSE Heat	tmap			
1: Input	2: NLM	3: NLM-1	MS 4: RHF	5: RDFC	6: LBF	7: WLR	8: WLR-PF	9: N





16 spp 64 sp	p 256 spp	1024 spp					
Color buffers	Structural D	issimilarity	rMSE Heat	map			
1: Input 2: N	ILM 3: NLM-I	MS 4: RHF	5: RDFC	6: LBF	7: WLR	8: WLR-PF	9: NI

### NFOR (ours) 10: Reference



16 spp - 6	54 spp	256 spp	1024 spp					
Color buffe	ers St	ructural Di	ssimilarity	rMSE Heat	map			
1: Input	2: NLM	3: NLM-N	AS 4: RHF	5: RDFC	6: LBF	7: WLR	8: WLR-PF	9: NI

### NFOR (ours)

### 10: Reference





16 spp	64 spp	256 spp	1024 spp					
Color buf	f <mark>ers</mark> St	tructural Di	ssimilarity	rMSE Heat	tmap			
1: Input	2: NLM	3: NLM-N	AS 4: RHF	5: RDFC	6: LBF	7: WLR	8: WLR-PF	9: NI

### NFOR (ours) 10: Reference





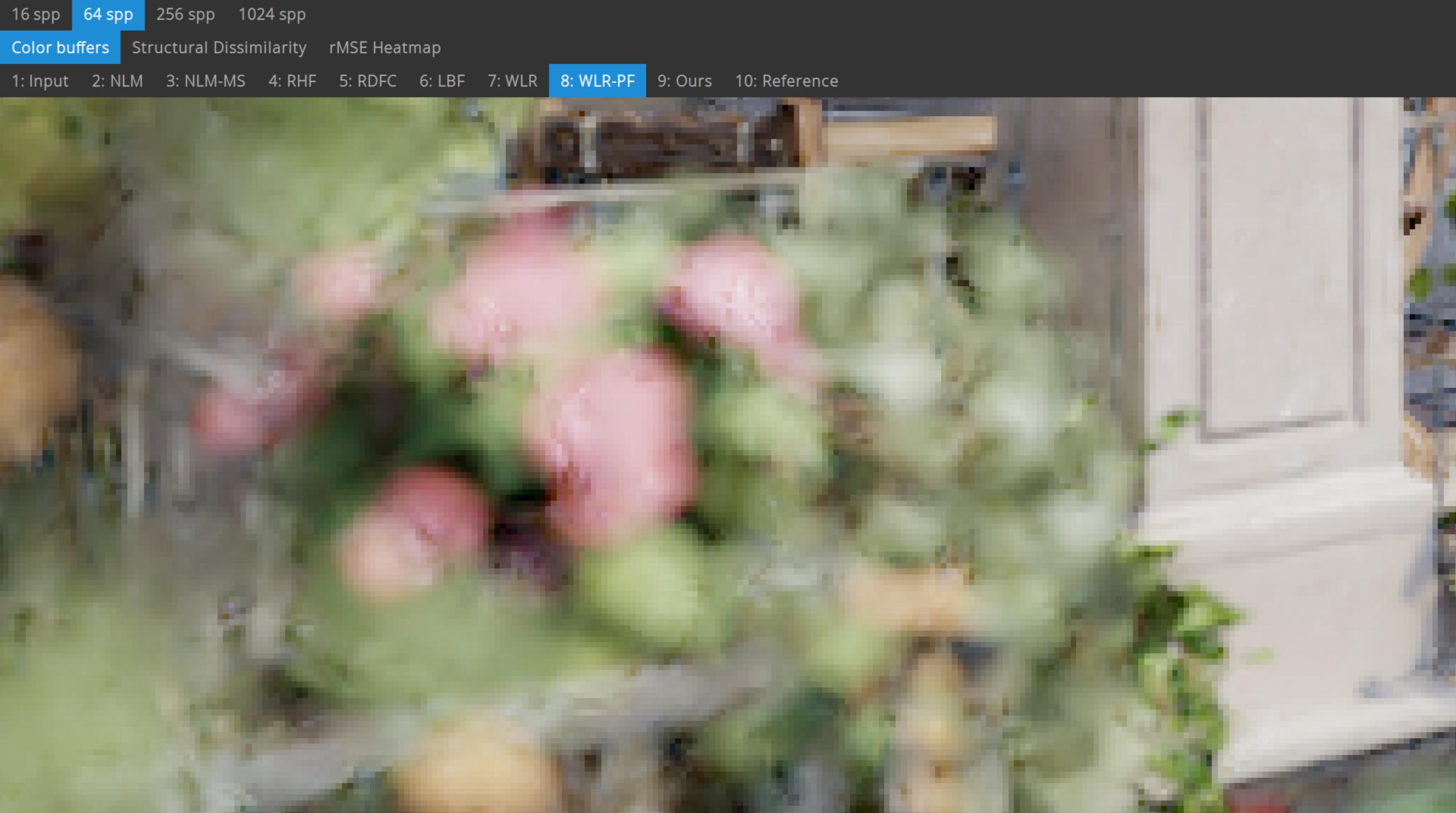


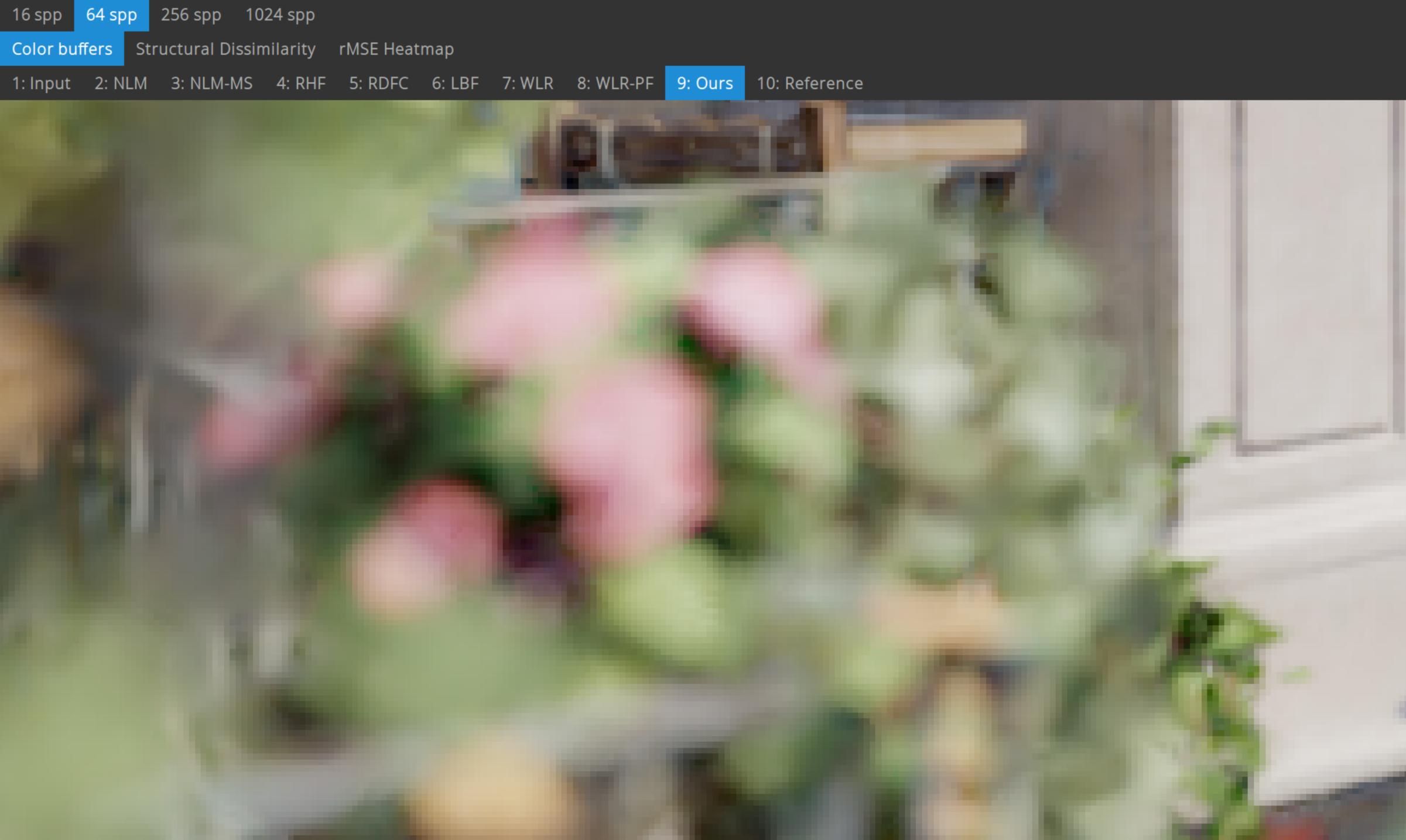
op 64 spp 256 spp 1024 spp		
r buffers Structural Dissimilarity	rMSE Heatmap	
out 2: NLM 3: NLM-MS 4: RHF	5: RDFC 6: LBF 7: WLR	8: WLR-PF 9: O
2. INLIMI S. INLIMI-IMIS 4. KTH		

### Ours 10: Reference



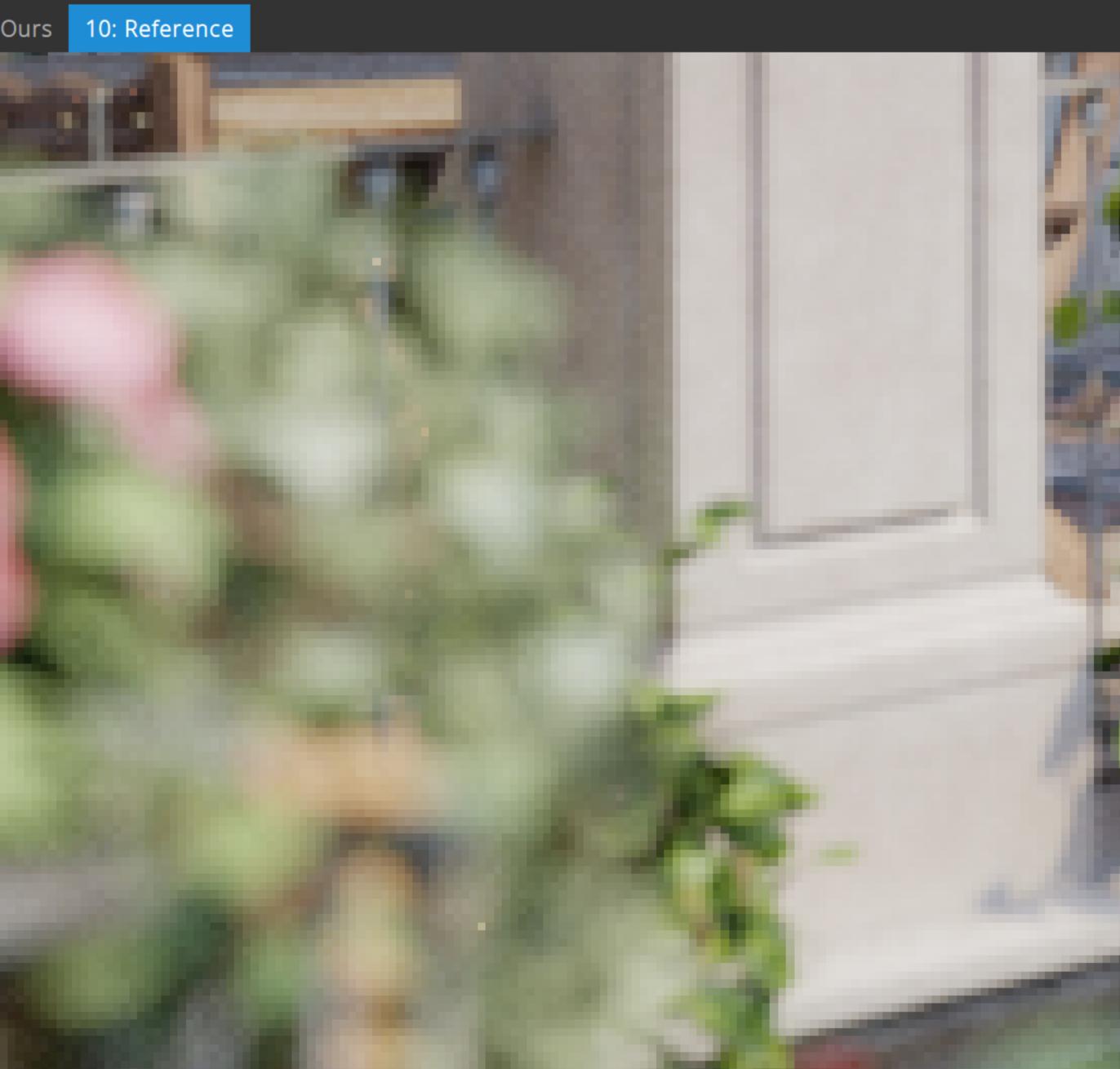


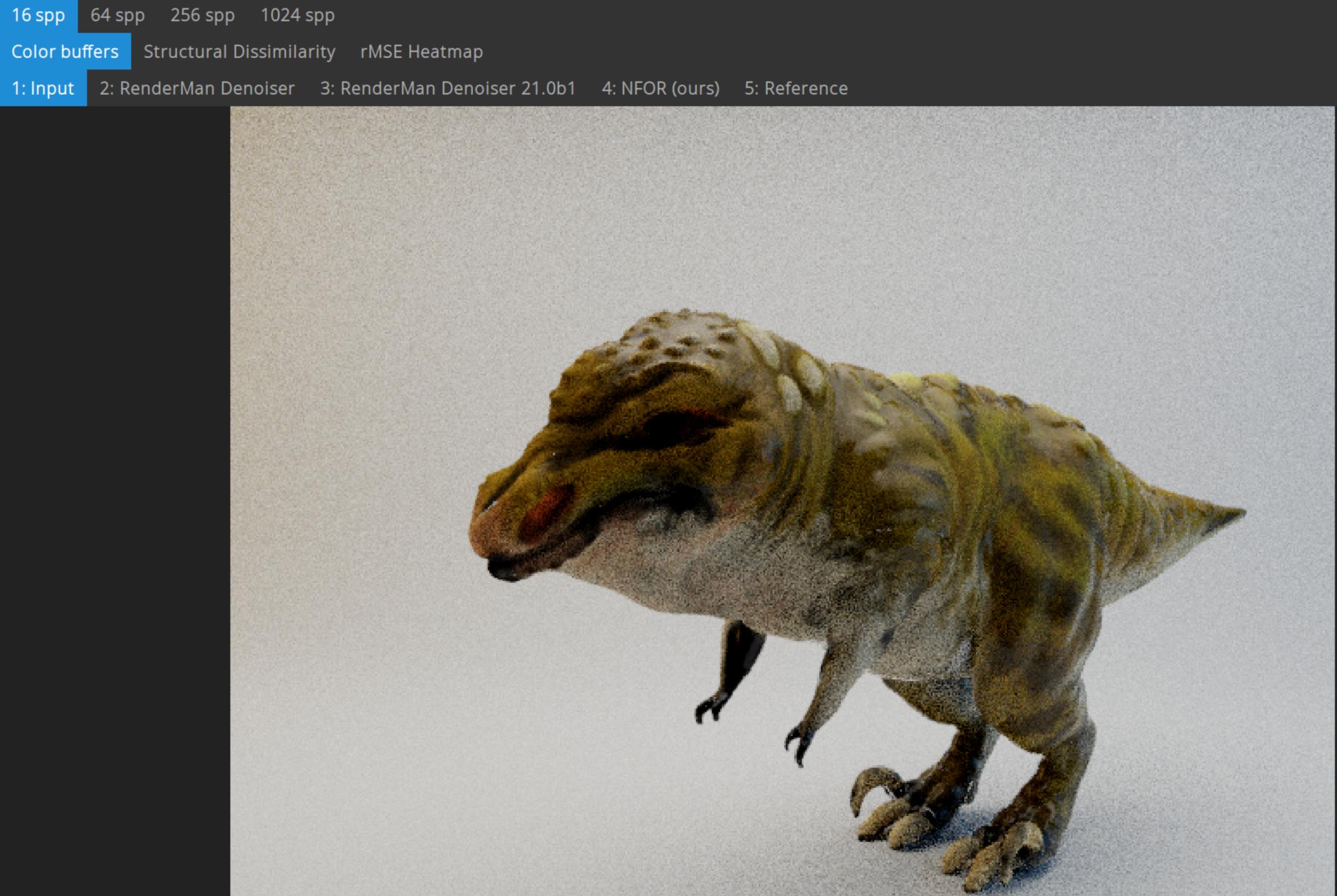






16 spp	64 spp	256 spp 10	24 spp					
Color but	ffers Str	uctural Dissin	nilarity	rMSE Heat	map			
1: Input	2: NLM	3: NLM-MS	4: RHF	5: RDFC	6: LBF	7: WLR	8: WLR-PF	9: O

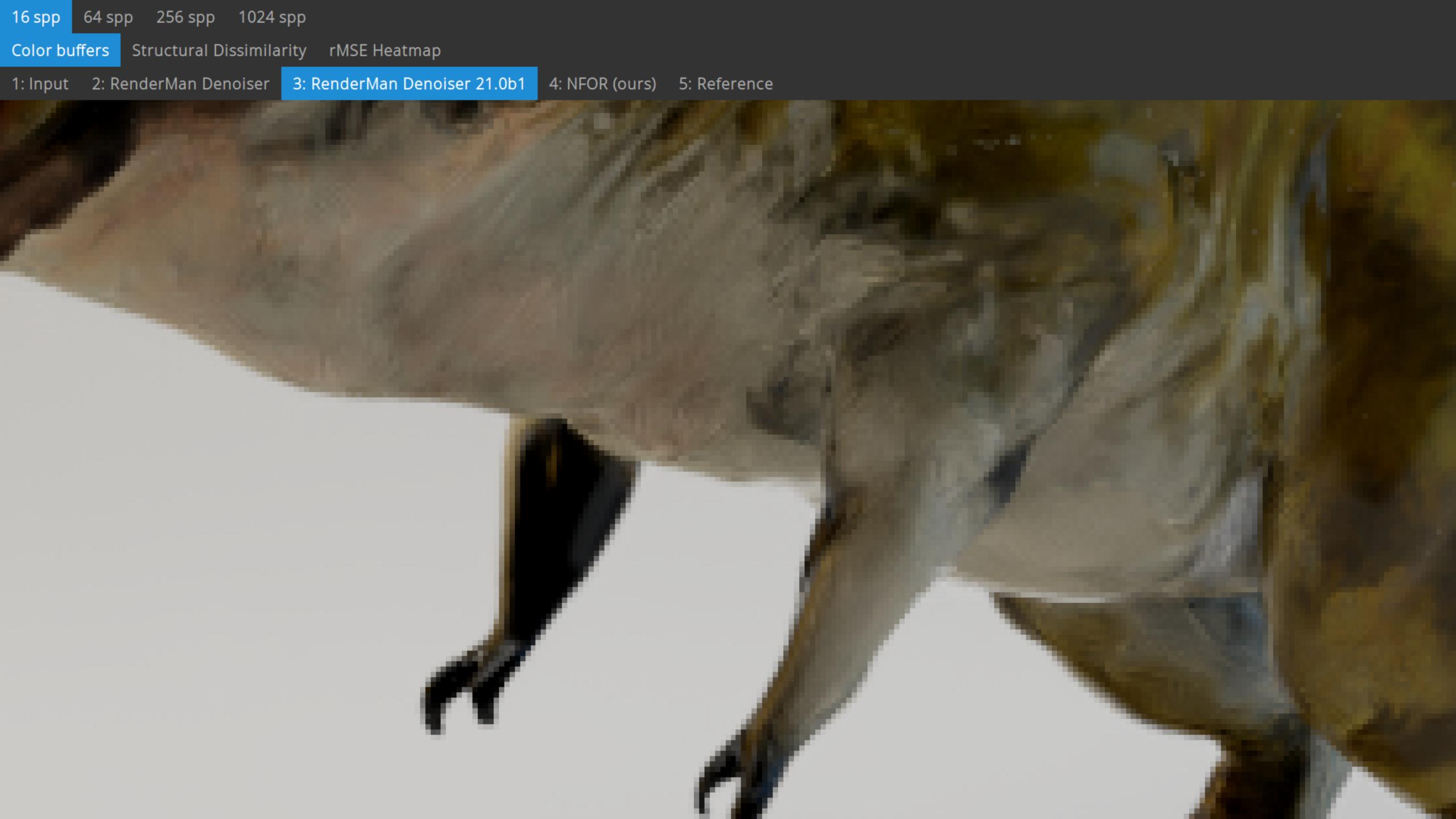


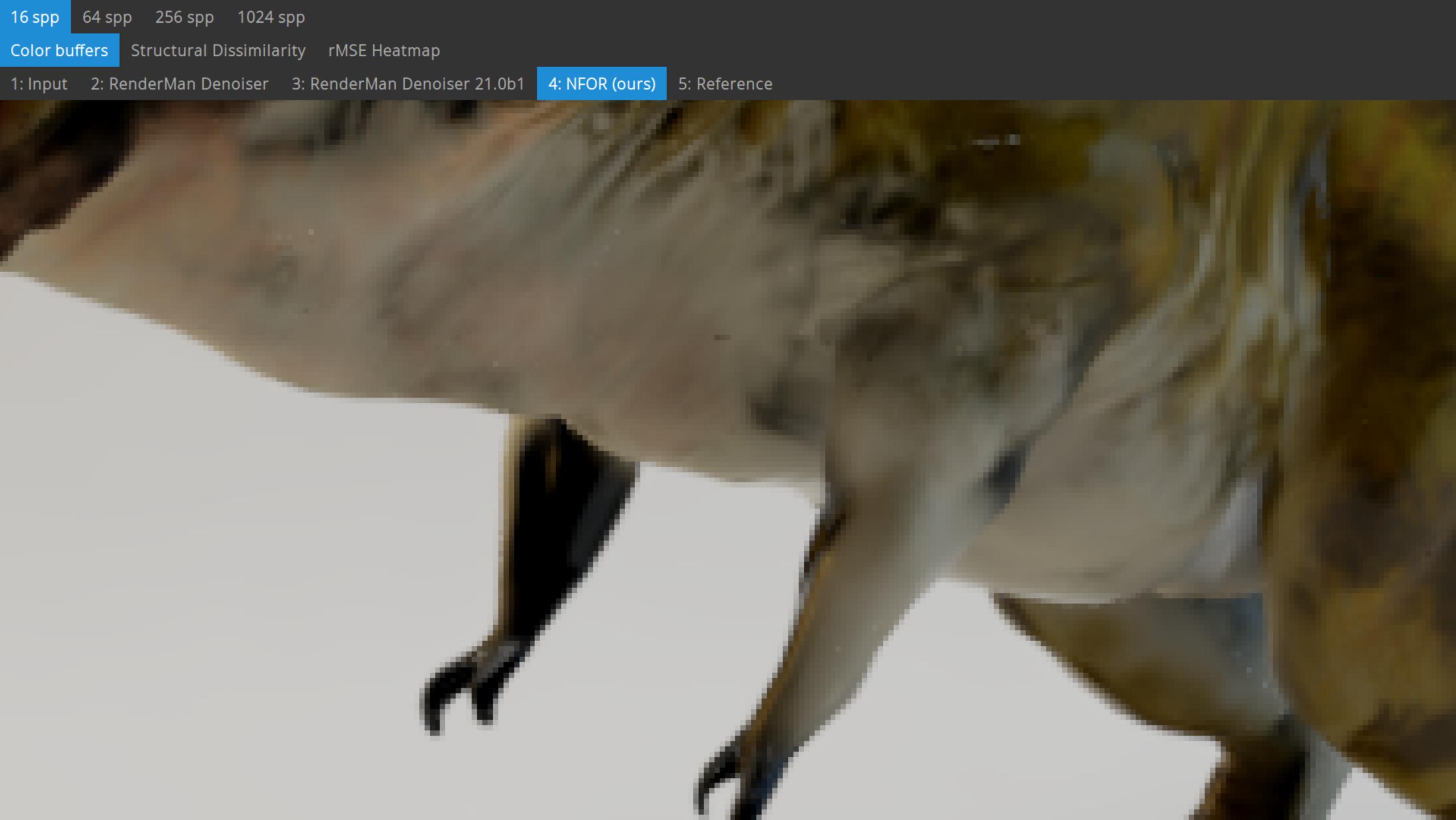


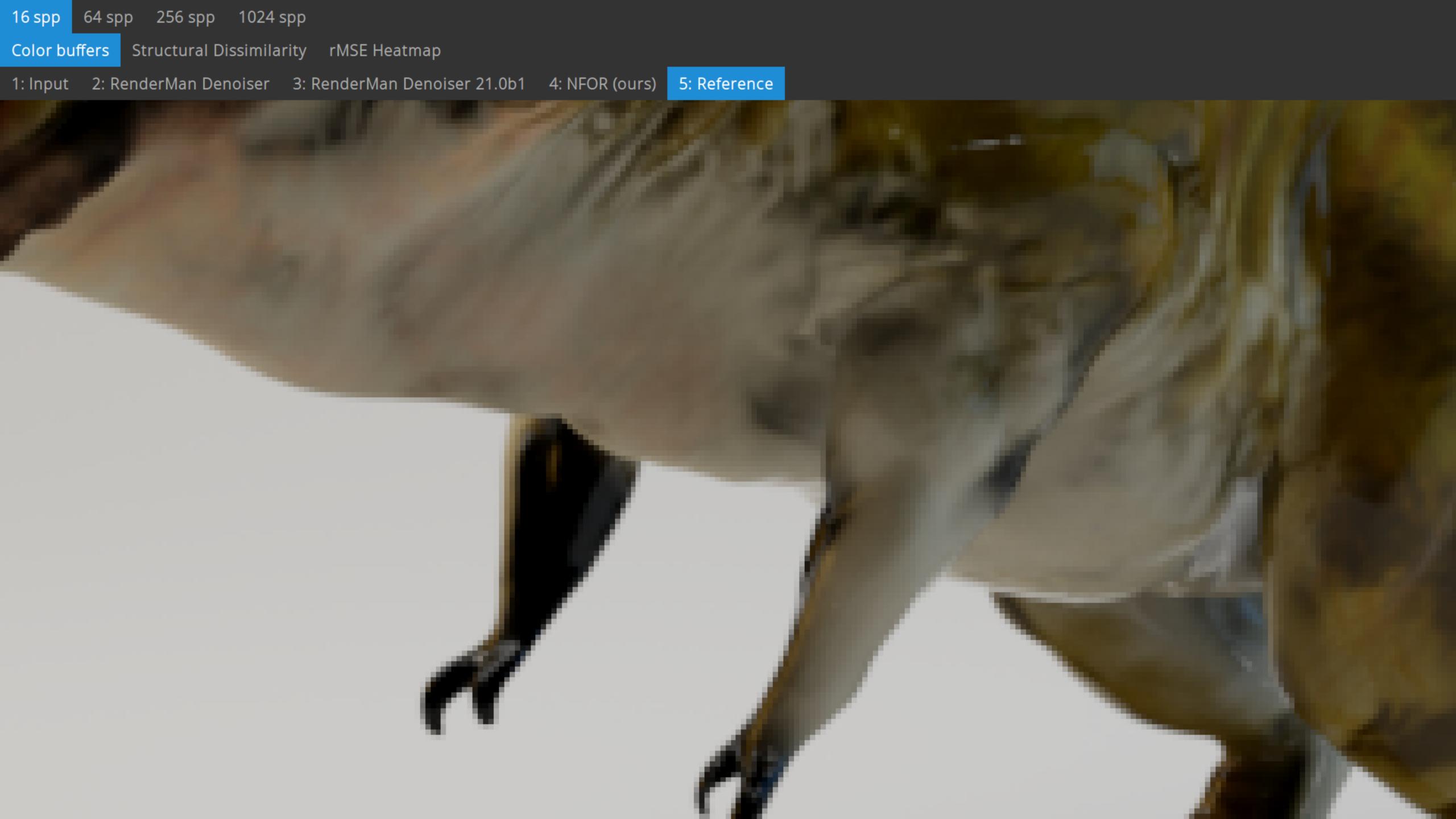
Color buffers Structural Dissimilarity rMSE Heatmap 1: Input 2: RenderMan Denoiser 3: RenderMan Denoiser 21.0b1 4: NFOR (ours)	
1: Input 2: RenderMan Denoiser 3: RenderMan Denoiser 21.0b1 4: NFOR (ours)	
	5:
	3
	l

5: Reference

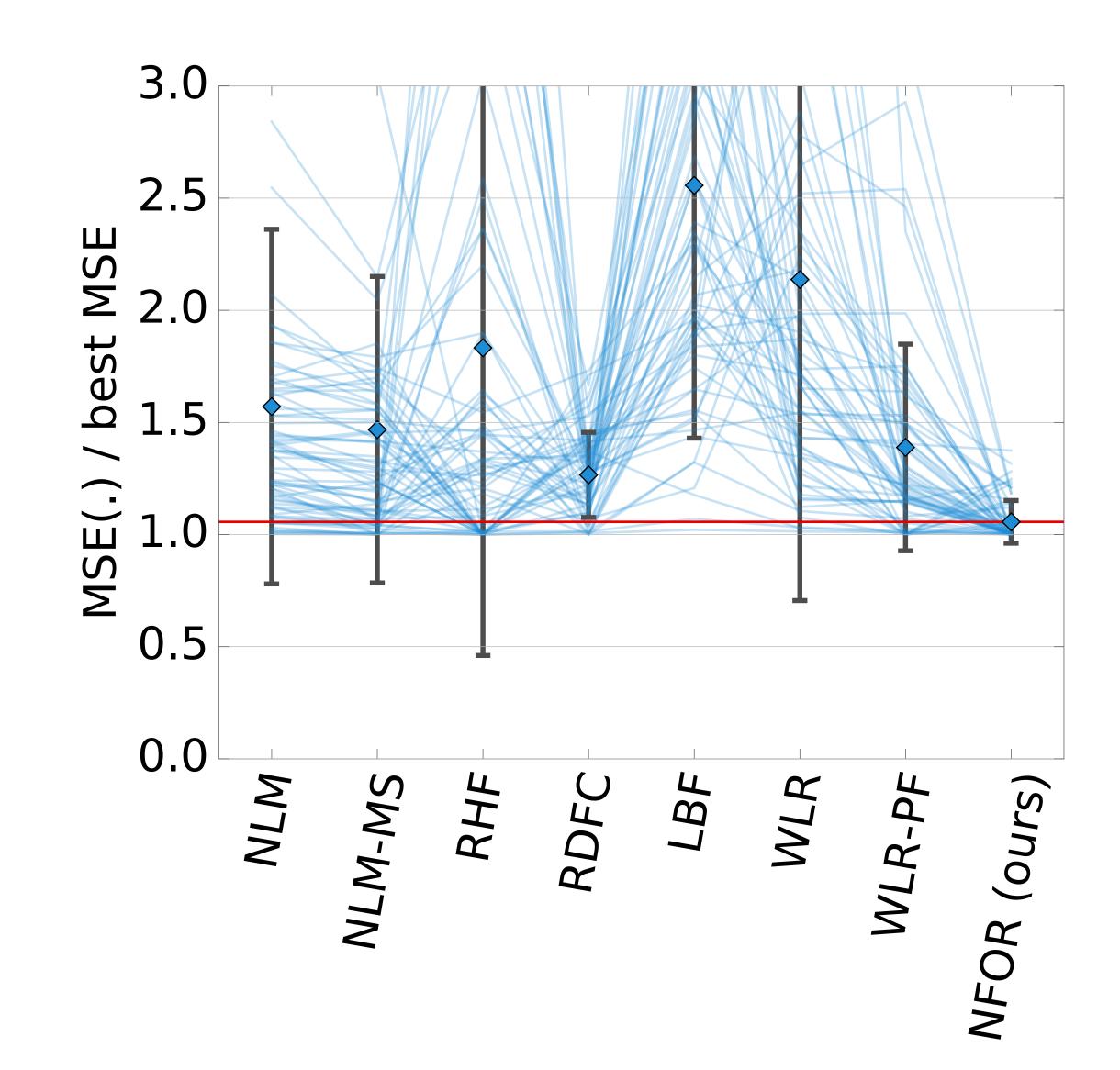






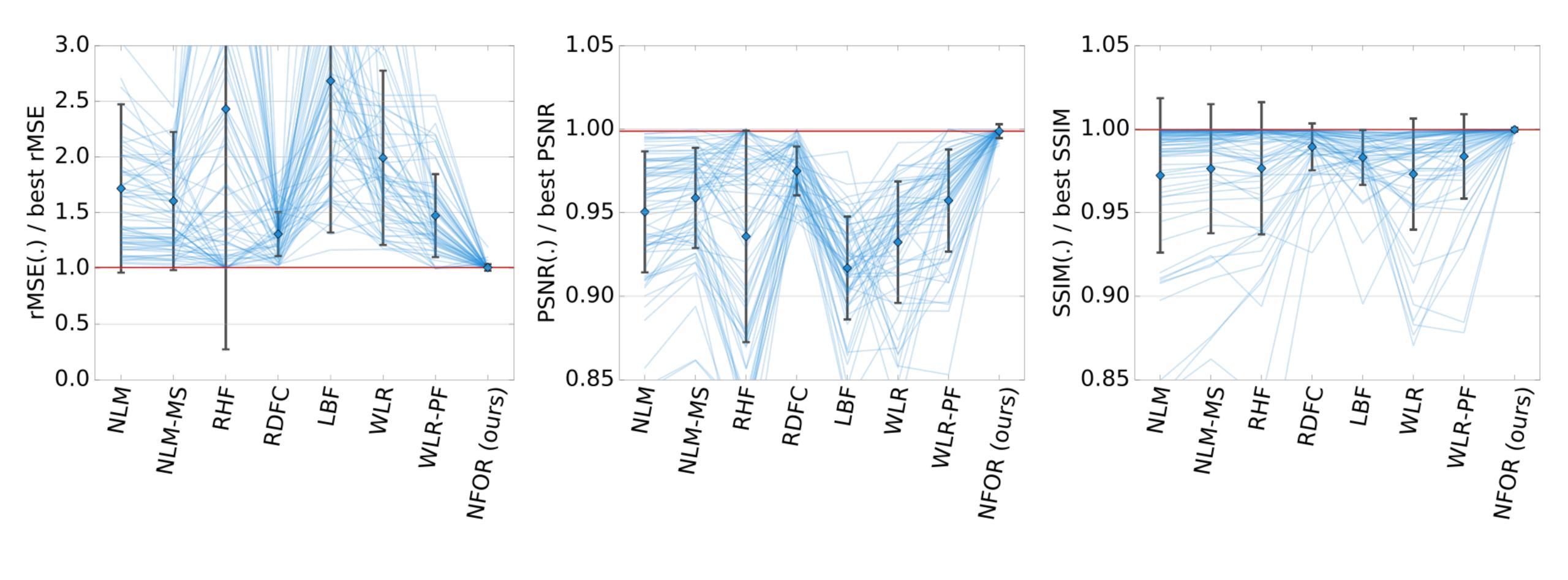


## Error Metrics





## Error Metrics



Disnep Research

## Limitations

## No adaptive sampling (yet) High overhead

Algorithm	Avg. Runtime	Avg. Memory Usage
RDFC	41s	349 MB
RHF	18s	460 MB
WLR	72s	309 MB
WLR-PF	91s	311 MB
NFOR (ours)	223s	3248 MB



# Conclusion

### Comparative analysis of recent denoising techniques Novel filter with state-of-the-art results Future work Comparative analysis of adaptive sampling techniques Sparse reconstruction to reduce overhead





